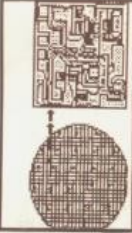


2600

The Hacker Quarterly VOLUME ELEVEN, NUMBER THREE
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New Zealand



An "old model" coin telephone.
Photo by Katiepin

Myanmar



Another non-modern model in Yangon.
Photo by Julie Alpertin

Italy



This phone in Rome does everything.
Photo by Davide D'Angelantonio

Thailand



In a town called Phuket. Really.
Photo by Chas Dye

FOREIGN PAYPHONE PHOTOS NOW COME TO YOU IN LIVING COLOR ON THE BACK PAGE! SEND YOURS TO: 2600, PO BOX 99, MIDDLE ISLAND, NY 11953 USA.

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*"A pretty face can hide an evil mind.
Be careful what you say -
you'll give yourself away."
Johnny Rivers, "Secret Agent Man"*

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Opening Doors

You've probably noticed that this issue is coming to you a bit later than it should. We have one thing to say: blame HOPE.

Never before in this country has such an event occurred. And never again will we be able to say that. Things are different now and it's up to all of us to hold onto the ground that we've gained.

By all estimates, somewhere between 1,000 and 1,500 people descended upon the Hotel Pennsylvania in New York City on August 13th and 14th. At some point on the second day we just lost count.

In stark contrast to the commercialized "Son of Woodstock" taking place simultaneously to the north, Hackers On Planet Earth was a grass roots, down to earth labor of love and obsession. People came from all around the world with their computers, radios, music, toys, and expertise. For the first time, hackers in America were able to meet with the Chaos Computer Club of Germany. Other groups from Holland, England, Italy, Canada, Australia, Russia, Israel, and Argentina were also on hand, not to mention the diversity of all the attendees from the United States.

Whether they journeyed cross country in a van, cross town in a subway, or over the ocean in a plane, HOPE attendees came to learn and to share information about hacking and about technology.

It was really everything we could have hoped for. When people from the United States attended Holland's

Galactic Hacker Party in 1989 and Hacking at the End of the Universe in 1993, they saw a spirit and an energy that had been largely quelled in this country. By organizing something as large as HOPE, we wanted to try and bring that spirit over here, or rather, nurture the spirit that has always been present. At long last, through the help of those present, we succeeded in doing this.

And for once, the press had something to say about hackers when we weren't being raided, charged, or sentenced to prison. Here we were holding seminars, reviewing our history, playing with new technology, and showing the public how to hook into the Internet. Of course, media stupidity is hard to defeat - one New York Times piece made it appear that our only purpose in gathering was to make free phone calls. But such blindness seemed to be the exception rather than the rule.

All of the worries about hackers roaming loose in such an environment proved unfounded. The massive crowd was extremely well behaved by any standard. We found this especially true in the face of our botched registration system, which forced people to wait on line for long periods of time in order to get a photo ID. It was a little taste of Eastern Europe and the patience of the participants was unbelievable. (Eventually we scrapped the system and just gave everyone handwritten

numbers.) Our thinking was that having a picture that matched an existing face would be less intrusive than having a name printed on a badge. While that still may be so, the technology just wasn't with us. Maybe next time. (By the way, we had always planned on wiping the pictures out of the computer after HOPE. Through another misfortune, we managed to wipe them before the conference ended.) Attendees will also be pleased to know that all of the registration forms were intentionally destroyed - if this conference ever becomes the focus of some absurd investigation of "hacker conspiracy" in the future, gathering evidence on those present will be tricky at best.

Despite a flaky net connection, mostly because of an uncooperative hotel phone system, the internal network managed to keep going. And, no matter what the topic (social engineering, cellular phones, boxing, lockpicking, hackers from overseas), the auditorium always seemed to be filled with an enthusiastic audience. We even managed to get Philbert Optik on the phone live from prison to speak to the crowd. That in itself added a great deal of magic to the event.

We couldn't have come close to making this work without the dedicated help of many dozens of people. We toyed with the idea of trying to list them all by name. Then we realized that inevitably someone would be left out which might cause bad feelings. Or perhaps somebody who carried a

small box from one room to another would be listed right next to someone who got no sleep for three days trying to keep the net up. This might cause resentment. Or maybe a person would be listed who wanted more than anything to remain anonymous. This could result in fear and paranoia. Rather than risk all of that negativity, we decided to keep it on a personal level. Suffice to say, we know who helped change the future of hacking this summer. And we won't forget.

For those of you who weren't able to make it, we will have video transcripts available in the future. We'll announce the details in a future issue.

We have been deluged with requests from people asking if they can help with HOPE 2 next summer. We need to set the record straight. There isn't going to be another one of these next summer. HOPE was a special event and such events don't take place on a regular schedule. This is not to say that there won't be other special events taking place in other parts of the world. But the next HOPE isn't going to happen for a while. One of the main reasons for this is the fact that such an endeavor is very draining. We have bill collectors, subscribers, and close

personal friends who are very angry with us for having neglected them. If you're one of those, we apologize for our lapses. For now, our priority will be to continue the work of 2600. And when it's time for another HOPE-like event, we know we can count on our readers to make it happen again.

monitoring u.s. mail

By Patricia

For readers, including this one, reluctant to subscribe because they fear being added to some sort of spook hit list, here is some more food for the fire.

I'm sure readers have noticed the barcodes sprayed on the lower right front corner of all letters delivered by the United States Postal Service. These 5, 9, or 11 digit (plus check-digit) codes are derived from the destination ZIP or ZIP+4, and the two digit Delivery Point. The goal of the system is to imprint each mail piece with a number uniquely identifying the destination mailbox. Ideally, the mail can be machine processed up to the point where a bundle is given to the letter carrier in the exact order that he or she walks the route. These codes are pre-printed by bulk mailers (to earn discounts by saving the Postal Service some work) and by Postal Service OCR's (Optical Character Readers). The OCR's are very high tech. They are constantly being improved and at this point can read virtually anything that is machine printed and most hand printed addresses at about ten pieces per second.

Nearly all possible destination addresses have been put in "standard form" and entered in a master database. The OCR must reformat each address into this standard form and look up the barcode. Naturally, variations in address preparation are a nag. The whole process is daunting. Math majors may want to figure out how many combinations and permutations of "201-C South Second Street" might exist (hints: "S", "s", "8", "2nd", "2nd", "ST", "ST", "St.", etc., plus misspellings and "C" may also be written as "APT", "C").

With a system of discounts, large mailers are encouraged to use the automated CASS (Coding Accuracy Support System) to improve the accuracy of mail preparation and facilitate automated handling. Discounts are earned if 85 percent or more of the mail pieces have been checked and approved by a certified program working from a certified master file of addresses. Everything must be rechecked regularly. Also available is NCOA processing (National Change of Address), which tracks all moves registered with the Postal Service. When the system works, it's dynamic (in spite of its bad rap, the Postal Service tries very hard and, in my opinion, succeeds most of the time). In a recent mailing, we submitted our list for NCOA processing at the end of a month and received data on moves occurring during that month (posting of moves can take up to six weeks). The completed First Class mail pieces were submitted to a bulk mail center half a state away at 5:00 pm on a Friday and most were delivered in the next morning's mail. We saved time, money, and trees by not mailing to the addresses we knew were bad - in advance.

But what happens when the automated system fails and the OCR can't decipher the address? Obviously, a person must get involved with these errors. In a new, still experimental, program an image of these stray addresses is sent electronically to an office processing center, coded, returned to the Bad Code Bureau and teamed with the letter. You can tell when a letter went through the new process because it will bear an indistinct orange barcode on the back of the piece.

Now the spooky part. Let's assume that the sprocks are gathering data on you. It doesn't take much imagination to assume that they would be interested in contents of each piece (they would require a coin order if they wanted to play by the rules), they could make a quiet deal with your letter carrier or show up at your local Post Office each morning and photograph each piece. Given the processing and photos available at each OCR, it would not hurt to have someone hire a list of thousands (or tens of hundreds) of postals to destination addresses to watch. Think of the potential terminal near the spook on a case (frightful terminals are not out of the question) beams and displays an image of the letter that entered the mailbox at OCR #123-A just two minutes ago addressed to Dangerous John Hacker.

Now, with all that time and energy saved, the sprocks can expand their watch. Technology to the rescue - I'm feeling safer already!

For the Curious

The POSTNET barcodes are made up of long and short bars at 22 per inch. Long bars (nominal 0.125") are about twice as long as short (0.050") bars. Nominal bar width is 0.020 inches. Each complete barcode is framed with one long bar at each end. Individual digits are made up from five bars, two long and three short. Digit values are:

- 1-00011
- 2-00101
- 3-00110
- 4-01001
- 5-01010
- 6-01100
- 7-10001
- 8-10010
- 9-10100
- 0-11000

"1" represents a long bar. Another way to view the codes is to assign weights 7, 4, 2, 1, 0 from left to right and define eleven as digit "0". The rightmost code is the check digit, assigned such that the sum of all digits including the check digit, is a multiple of ten. Yield codes will have a total of 6, 10, or 13 digits. A 9-digit ZIP+4 plus the two digit Delivery Point will total 62 bars.



Chemical Bank
 1000 Oak St. 30017000
 February 25, 1984

John J. Bahr

Dear Chemical Bank customer:

You may have heard of a recent error in a computer software upgrade that affected the processing of all Postal Service mail pieces. This error occurred on February 15, 1984, and affected mail pieces processed on that date. The problem was found and fixed. Also, if you experienced any inconvenience as a result, we want you to know we stand ready to help.

Here is what is important for you to know:

- An error occurred while Chemical Bank upgraded its ZIP computer program that affected the processing of all Postal Service mail pieces.
- The error occurred on February 15, 1984, and affected mail pieces processed on that date.
- The error affected only ZIP+4 mail and resulted in some mail pieces being processed with the wrong ZIP+4.
- No funds occurred. The error was a human error and affected only the processing of mail pieces.
- If your account was affected and any charges were incurred -- either by you or by the Postal Service -- Chemical Bank is extending all charges and fees. If this error affected the check and office destination on the piece, your application is not the result of our error; not satisfaction from your application.

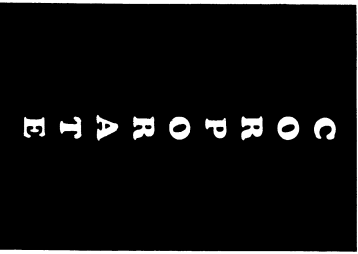
John J. Bahr, President
 1000 Oak St., 30017000
 February 25, 1984



John J. Bahr
 President

MCI
 1000 Oak St. 30017000
 February 25, 1984

May 8, 1984



John J. Bahr
 James R. Weber
 Customer Service

Dear Customer:

As a result of a computer systems error, your long distance services may have been switched to MCI on or about April 15, 1984.

We apologize for any inconvenience we may have caused you. We have located and corrected the problem. We have also informed your local telephone company. The local telephone company may have notified you that your calls are being carried by your original carrier. You can call 1-700-585-4141. A recording will identify your long distance carrier.

There is normally a five day charge associated with changing long distance carriers and this charge may appear on your bill. Do not pay this particular charge until you are satisfied with the service. If you are not satisfied, the charge will be returned to you. Please contact MCI Customer Service toll free 1-700-585-4141. A recording will identify your long distance carrier. You can also call the telephone number on your local telephone bill.

Sincerely,
 James R. Weber
 Customer Service

IRISH TELEPHONES

The Irish Telephone System
by Wonko the Inane

The current state of the phone network in Ireland is debatable at this moment in time. Indeed the current state of Telecom Eireann - the company with a full monopoly that governs the network - is also debatable as one of the political parties (Fine Gael) is attempting to abolish their monopoly status.

Terrestrial access to Europe is provided on the TE-BIT fibre optic system and the eastbound leg of the PTAT-1 cable. Satellite services to Europe are provided via the Eutelsat system, while Earth stations in the Netherlands enable Telecom Eireann to access the Far East: A PTAT-1 cable spur landing in Cork and Telecom Eireann's holdings in the TAT cable systems provide diverse independent fibre optic routes to North America. Dedicated satellite links with North America are provided via Inmarsat Business Services (I.B.S.) earth stations in Galway and Limerick.

There are now very few analogue lines in use, as these have been upgraded through digital lines to fibre optic cables. Which medium is used during a phone call is dependent on the root or S.T.D. code of the receiver.

A. T. & T. Ireland is promoting its new Global Software Defined Network (G.S.D.N.) which provides a virtual private phone network for international calls, fax, and dial-up data traffic. It gives customers 7 digit international dialing, detailed call management reports, and very significant discounts on international calls. The system is to be interconnected with Telecom Eireann's International Virtual Private Network (I.V.P.N.). Switched Data and Image (S.D.I.), networking facilities video-conferencing with the U.S.A., data files and C.A.D. or C.A.M. applications transmission, and interconnecting LANs. Customers of this joint AT&T/Telecom Eireann service are now able to dial up high speed digital links on demand."

"Eircell G.S.M. will offer you the same freedom, all over Europe. Eircell G.S.M. is part of a new, integrated, pan-European digital mobile telephone system. One number will find you, right across Europe. Digital transmission means a new quality of sound."

the ability to transmit and receive data as well as speech and a new level of privacy and security. The new Europe means we've now got a home market of 350 million. If you want to talk business with them, talk to us first... Freephone 1800-225588"

Of the sample taken in Waterford it may be extrapolated that the most used type of exchange in Ireland is the Ericsson E10.

The Network

- E10
- Exchanges: 41
- Capacity: 41,974
- AXE
- Exchanges: 22
- Capacity: 25,472
- APF
- Exchanges: 7
- Capacity: 14,500
- ARK
- Exchanges: 55
- Capacity: 22,000
- Other
- Exchanges: 6
- Capacity: 3,015

The E10 and AXE exchanges are the only digital ones in use, the others are analogue "crossbars" in nature.

Gimmicks

There are many gimmicks available to those on digital exchanges. Examples being:

- Call diversion
 - Call waiting
 - Hotline
 - 24 Hour Alarm System
 - to mention but a few of those available.
- The 24 hour alarm system is activated on digital exchanges by typing in: '557hmm# and then listening for a return tone and finally replacing the handset.

Payphones

The old rotary style payphone is identified by its very robust design and (very often) its black enamel flaking off of it. These are very hard to find nowadays and rarely are a collector's item. It can now only accept 10p and 50p coins (as most other coins have been replaced by smaller versions).

With these old rotary machines it is possible by depressing the switchman rapidly to phone any destination without costing any money (except of course where Telecom

Eireann's concerned).

The remaining types of payphones are essentially the same, as far as the type of dialing goes anyway. These are keypad payphones but are not the R-type keypad which many of the gimmicks described above necessitate. In other words, not all of the gimmicks described above are available for use from a payphone.

Of these types the units are paid for via coinage (i.e., Payphone 50/400), smartcards or credit cards. The smartcard and credit type payphones are relatively new as they were introduced to the system only two years ago.

The smartcard payphones are, like the coinage ones, available for use on the streets and in pubs. The cards themselves are available in units of ten (\$2), twenty (\$3.50), fifty (\$8), and a hundred (\$16) on them.

The credit card payphones are, like the old rotary payphone, a collector's item and are available for use only in upmarket areas such as hotels, restaurants and even museums. (e.g. The Modern Art Museum in the Royal Kimmelman Hospital in Dublin.) As mentioned in the article on the Australian Phone System (Spring 1992), a P.I.N. is required to use this type of payphone.

Special numbers: Operator assistance, etc.

010

- Advice of duration and charge.
- Reverse charge request.
- Personal calls.
- Alarm calls.
- Teletax service.

017

Fingpack no. (characterised by a continuous ringing)

088

Mobile Telephone service (Eircell) prefix.

114

International calls assistance excluding Britain.

Audio conference calls.

International reverse charge request.

International personal calls.

International advice of duration and charge.

Connection to Satellite Radio Maritime service. "Tommar" call.

Connection to Coastal Radio Station service.

191

Repair service.

Operator assistance.

196

Telemessage and International telegrams.

999

Emergency number. (Police, Ambulance, Fire Brigade, Boat & Coastal, Mountain & Cave). This is roughly equivalent to the U.S. 911 phone number.

1190

Direct inquiries within the whole of Ireland.

1191

The Speaking clock (24 hour format, at 10 second intervals).

1197

Direct inquiries within all of Britain.

Codes for British exchanges.

1800

The code prefix for Freephone numbers.

1850

The code prefix for Eirpage relays (paggers).

Long Distance Operators To Ireland

- 0014-4891-353 from Australia.
- 078-110-353 from Belgium.
- 1800-463-2050 from Canada.
- 800-10-353 from Denmark.
- 9600-10-353 from Finland.
- 1900-353 from France.
- 0130-800-353 from Germany.
- 8000-353 from Hong Kong.
- 177-353-6727 from Israel.
- 1720-353 from Italy.
- 0036-353 from Japan.
- 0800-0-353 from Luxembourg.
- 06-0220-353 from Netherlands.
- 000-953 from New Zealand.
- 900-990-353 from Spain.

010

I think you get the ideal Long Distance Operators From Ireland

- 00-61 to Australia.
- 00-61-2 to Sydney, Australia.
- 00-32 to Belgium.
- 00-34 to Spain.
- 00-44 to the U.K.
- 00-31 to the Netherlands.

Electronic Directory Service (E.D.S.)

This service offers to the paying public a Minitel package where any telephone number (excluding ex-directory numbers) may be looked up via the software.

There are three options:

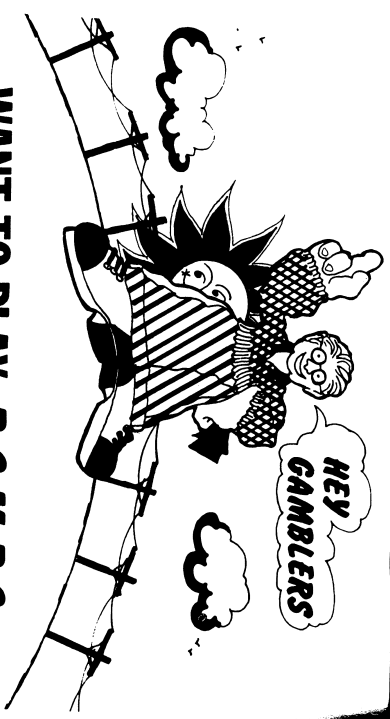
Surname plus STD code giving a range of possible numbers

Surname, first name plus STD code

Surname, first name, address + STD code

By being more precise the range is narrowed down until finally only one number is listed on the screen.

MINITEL operates at a baud rate of 19600.



WANT TO PLAY R.O.M.B.? (RIP-OFF MA BELL)

HERE'S HOW YOU PLAY --

JUST GO TO THE NEAREST PHONE AND PLACE AS MANY FRAUDULENT LONG-DISTANCE CALLS AS YOU CAN. USE A FAKE CREDIT CARD. SOMEONE ELSE'S PHONE NUMBER. OR IF YOU'RE AN ELECTRONICS NUT, BUILD A BLUE, BLACK OR RED BOX. SOUND LIKE A GOOD RIP-OFF? RIGHT ON!

NOW, HERE'S THE HITCH... MABELL DOESN'T GROOVE ON THIS ACTION, SO SHE USES HER COMPUTERS, CENTRALIZED TOLL INVESTIGATORS, AND SECURITY AGENTS (NOT TO MENTION LAW ENFORCEMENT AGENCIES) TO CATCH YOU, AND WHEN SHE DOES CATCH YOU, THE GAME IS OVER... AND YOU WIN!

NOW, DIG THE PRIZES --

- 1ST PRIZE: YOU GET UP TO 5 YEARS IN PRISON.
 - 2ND PRIZE: YOU GET TO PAY A FINE UP TO \$1000.00.
 - 3RD PRIZE: YOU GET TO PAY FOR ALL THOSE CALLS.
 - GRAND PRIZE: YOU GET ALL THE ABOVE PRIZES.
 - BONUS: YOU MAY GET TO PAY THE COURT COST.
- HEAVY, MAN!!**

GUESS WHO THIS LITTLE WALL POSTER WAS AIMED AT?
Hint: It was hung at colleges in the early seventies! Far out.

The Ghost Board

By Anuliyens

The Evergreen State College in Olympia, Washington is an "alternatave" (aka hippie) college which grew out of the academic counterculture of the late 1960's. During the 70's and 80's, Evergreen was the home for a variety of innovative phreaks and proto-hackers (testimony of this can be found in the campus computer center occupying Room 2600 of the Evans Library building - but how we pulled that off is another story).

Some activities of this community are public knowledge due to individuals' entanglements with telco cops and other powers that be. The bast by the FCC over the campus radio station's (KAO5) hoodling phone switchboard system during the era of Ma Bell's monopoly over such systems was, fortunately, the worst bust we were ever involved in. A number of text files are circulating which document Saladin's conversion of an elevator emergency phone to an active WATS line, as well as his overdrubbing the screen used in the Emergency Broadcast System radio tests with 2600 Hz. But nothing has been written about the locally infamous "Ghost Board". In the Pacific Northwest, the Ghost Board is legendary, though much that has been written about it is more mythical than factual (no, the Ghost Board never posted classified dialups for the nearby Bangor Missile Base).

The Ghost Board was a parasitic bulletin board - mostly a message system - which sporadically and temporarily operated covertly in a number of computer dial-up systems *without* the knowledge of the sysop (though more than once the assistance of a co-sysop was used). In the early days this was accomplished very simply (usually through shared accounts and simple encryption methods), but with time more intricate operational procedures were used. Regardless of the system used, the basic Ghost Board procedure was as follows:

- 1) Members would call the system in the wee hours of the morning and access non-"advertised" message areas. (This was done in a variety of ways ranging from simply typing an unlisted character at the main menu of a Wildcat system, hitting ALT E, S, C on a LAN system, or using an ANSI bomb to drop to DOS.)
- 2) A message/database system was available where Ghost Board members could communicate, and a rough date for the next Ghost Board was listed.
- 3) The system would (ideally) self-delete at a predetermined time and no trace of the system would be left.

The Ghost Board only operated between midnight and 5 am. It was little more than a floating database system collecting compiled addresses and phone numbers of every payphone in the area, test loop numbers, information on local computer systems and

security flaws, flaws in local PBX system, pilfered system passwords and account names, etc.

The original Ghost Board never lasted for more than two or three evenings at a time and only operated every sixty days or so. In the late 1980's one ghost board member operated an elite local text and phreak-utility based BBS called the Ghost Board, but this was actually a separate entity.

With time, the method of notifying members where and when the Ghost Board was up and operating was changed. The most common method was to use the free list and found classified ad section of the local newspaper where periodic messages conveyed the needed information (i.e. LOST - Dalmanian puppy with tag reading ATDT, call 555-7734 before 722, ask for Keith - where "Keith" was the name needed to gain access to the system).

As BBS systems proliferated in the early and mid eighties the Ghost Board began using simple ANSI bombs to gain supervisor access to poorly tended systems. From this vantage unused menu keys were assigned to access the hidden sub-board system. At different times, work-study positions and academic "internships" at State agencies were used to burrow out hosts for the Ghost Board. For half a year I periodically set up a message system on a state agency's computer system and hooked up my own external modem. At a later date the local dialup card catalog for the library was hacked and bogus book entries were used to pass on information.

For a short period of time in the early 90's, one Ghost Board pioneer abandoned an AT (the 'd' purchased it for \$40 at the Goodwill) on the roof of a rural supermarket. The AT was water-protected and hardwired into the store's power grid and the 2400 modem was spliced into the store's phone lines. This system operated for almost five months before it was (apparently) detected and shut down.

At present the Ghost Board is still sporadically operating with the assistance of various UNIX systems and child-operated BBS systems. With any luck, this is the last you will hear of us!

Getting ready to fax us
a secret document?
WANT!
We have a new
fax number:
(516) 474-2677
(so far it spells 474 BOSS & 474 COPPS)

HACKING NETCASH

by Palindrome

Recently in the July issue of *Bourzawatch* I stumbled across a pretty interesting article about NetCash. What NetCash is online "money" represented in an alphanumeric string, each standing for a certain amount of money, ranging from 25 cents to 100 dollars. A sample string of NetCash would look like this:

NetCash \$100 E1234H5678Z
 As you can probably see, NetCash is *begging* to be hacked. I have not seen many places accepting NetCash at the moment, however it is there, and how could we live with ourselves if we didn't take a crack at it?

Uses of NetCash

Let's say you were selling some program online, and you accepted NetCash as a form of payment. The buyer would get his NetCash by dialing 1-900-933-CASH with his modem. Then he will be issued a \$10 NetCash string. After getting the string, he would leave you a message telling you the string and requesting the program.

Now to get your NetCash you must send a request message, asking for the validity of the string, to netbank@agents.com. In the body of the message, you have to ask them to validate it, in this format:

From: job@how.com
 NetCash \$100 E1234H5678Z/accept
 To: netbank@agents.com
 Subject: Netbank Receipt, Accepted: 1, Rejected: 0
 Input Transaction(s):
 Accepted: NetCash \$100 E1234H5678Z/accept
 Total Accepted: \$100
 NetCash \$100 E5466122A

What has just happened is the system has validated the old string, which someone might have given to you to pay for something, and given you that amount in NetCash, as well as revoking the old string for use anymore.
 If the string was not validated, the

return message would look like this:

From: netbank@agents.com
 To: job@how.com
 Subject: Netbank Receipt, Accepted: 0, Rejected: 1
 Input Transaction(s):
 REJECTED: NetCash \$100.00 K32286154A/accept
 Total Accepted: \$ 0.00
 This is just a basic rejection message sent to you.

There is also an option of "Making Change" in NetCash. Let's say you want to buy multiple pieces of software, but you only have one \$20.00 string in NetCash. What you do is send another message looking like this:

From: job@how.com
 NetCash \$20.00 E5466122A/Change 1 Ten 2 Fives
 That's all, they will send you a return receipt not differing in format from the others. They will then issue you one \$10.00 NetCash string and two fives:

NetCash \$10.00 L173232979A
 NetCash \$ 5.00 B5662917A
 NetCash \$ 5.00 M32299134A

If you bought a software program for \$7.00 you would get NetCash change if you gave them a \$10.00 string.

Doing all of this electronic money stuff is entertaining at first, but you're soon gonna want some real cash from this, so you must fill out an e-mail form requesting an account on NetCash. Then, once issued to you, you deposit your NetCash as so:

NetCash \$100.00 E32118765W/Deposit 123456
 Where 123456 is your account number.
 The company takes a twenty percent surcharge due to "costs of keeping up the 900 number".

Conclusion

Well, by now I hope you've gotten a pretty good idea of NetCash and maybe in the near future we'll get our hands on the algorithm for it. Here is a list of the important info for NetCash:

1-900-933-CASH: Modem 900 number to get your \$10.00 NetCash string.
 netbank@agents.com: The e-mail address for all your transactions.
 NetCash string: an alphanumeric string containing eleven ASCII characters.

Welcome to MIEL

by EightBall

Southwestern Bell has installed a new system, the Mechanized Employee Locator. This system provides access by telephone to the official company directory. Mechanized Employee Locator, MEL for short, provides name, phone number, address, department, and title information for all Southwestern Bell Telephone employees. MEL offers a call-completion function that will automatically dial the number of the person whose number you search for. Although this feature is not really important for us, it could be used for certain purposes like dialing an employee long distance for you for free.

MEL also offers a reverse-search capability, meaning you can search for a person's name by using his or her phone number. This system is similar to a computerized "yellow pages" for Bell employees. MEL is available 24 hours a day, seven days a week, and can be called from any touch-tone telephone.

How to Use MIEL

First you must have a MEL access number, which I have included at the end of this article. MIEL has access numbers for 16 area codes. If yours is not listed, then you can use the 800 access number. Then follow the steps below, and voila, you have access to all of Southwestern Bell's employees.

1. When MIEL answers it will ask you to press the * button if you have a touch-tone phone or if you are using a rotary-dial phone. It will then transfer you to the SWB switchboard. This is not good... so call on a touch-tone phone.

2. After you've let MIEL know you are on a touch-tone phone, you will give your four commands you can use to access employee benefits, or go through the employee directory, etc.

3. Now choose the command you want. I will describe each of them, although the employee locator is the most useful one.

0 - Telephone Company Benefits
 If you choose the '0' command it will give you access to employee benefits for retired employees and current employees. If you choose retired employee benefits it will give you information about pension, medical, and other insurance matters. You can also report deaths. You can also change an employee's address.

This is not very useful, but if you had a good imagination you could really fuck with some SWB employees.

9 - Quick Call Options
 1. Company line
 2. EAP Counselor

3. Award Redemption Line
 4. Affirmative Action Hotline
 5. Employee Assistance
 6. Open Network Architecture Hotline
 7. Payroll

- Company Functions
 Enter a Keyword or abbreviation then pound.
 I have no idea what this is and really don't feel like messing with it. Besides, it doesn't look very useful....

** - Employee Locator
 Enter a last name then pound.
 Let's say you enter "Jone" in, which would stand for "Jones" but you only need to enter in four digits, which are 5663, then pound. It will then ask you for a first name. Say you put "Sam" in, which is 726, then press pound. It will ask you if you want to narrow the search by entering the state abbreviation. You could do this but you would probably want to find all of the matches. It will find matches for this particular entry.

Call up MIEL, 1-800-660-7635
 Press * so let it know you are on touch-tone.
 Press # so let an employee search for last name then #.
 Enter at least 1 character of the first name then #.
 Enter a state (MO,AR,KS,OK,TX) to narrow the search.
 Press # so skip listing or to reverse search by number.
 Press * so cancel and re-enter.

Key functions:
 0 - touch tone
 1 Help
 2 Complete Call (C)
 3 Department (D)
 4 Hear Again (H)
 5 Location (L)
 6 Title (T)
 7 Spelling (S)
 8 Title (D)
 9 Work Cross Reference (W)
 * Cancel/Retreat

MEL Directory
 Little Rock, AR (501) 325-1411, 1-900-5479
 Dallas, TX (214) 464-1411, 1-900-5479
 Fort Worth, TX (817) 534-1411, 1-900-5479
 Houston, TX (713) 676-1411
 Kansas City, MO (816) 676-1411
 Memphis, TN (901) 676-1411
 Miami, FL (305) 676-1411
 New York, NY (212) 676-1411
 Oklahoma City, OK (405) 291-1411, 291-1775
 Tulsa, OK (918) 586-1411, (918) 586-1775
 Dallas, TX (214) 464-1411
 Houston, TX (713) 871-1411
 San Antonio, TX (512) 222-0411

1-800-660-TMEL is for toll-free access. The 1+ numbers are also toll-free. 1-800-GO-TO-SWB is toll-free access for areas outside Southwestern Bell and areas with no working local or intrastate toll-free numbers.

GENERATING AN ESN

By Haldorox

This article explains how the ESN is generated based on the serial number stamped on the phone by the manufacturer. This will not aid you in cloning, but this will aid you in cross referencing phones, as well as deciphering ESN's to identify the type of phone making the call.

Serial Number to ESN Conversion

E.F. Johnson: 131 + 0's + 4, 5, or 6 digits of serial number.

G.E.: Serial number is the ESN.

Harris: Serial Number is the ESN in HEX.

Technophone: Serial Number is ESN in decimal.

OKI: Remove first 3 digits and letter, add 129. Serial # 603E00109249, ESN 12900109249.

MEC: Remove first 2 digits, add 135 Plus 0's to equal 11 digits. Serial # 70-207470, ESN 13500207470.

Novatel: Serial number is ESN. Serial # 14200007306, ESN 14200007306.

Walker: Serial number is ESN. Serial # 15200010842, ESN 15200010842.

Audiotex: EC-20: Remove first 4 digits, add 174 plus 0's to equal 11 digits. Serial # 7104007592, ESN 1740007592.

Mitsubishi: The ESN is written on a sticker on the transceiver labeled "Sec. Code".

Parasonic: Remove first 2 digits, add 156 plus 0's to equal 11 digits. Serial # 117591, ESN 11600117591.

Mobira: Add 156 plus 0's to equal 11 digits. Serial # 154056, ESN 15600154056.

Hitchhiker: Put 13200 in front of serial number. Serial # 157921, ESN 13200157921.

Manufacturer Declinal Codes

(Use 16 In Above)

- Alpine: 150
- AT&T: 132 or 134
- Astercol: (see OKI)
- Blaupunkt: 148
- Clarion: 140
- Diamondtel: 134
- Ericsson: 143
- G.E.: (except mini) 146
- Harris: 137
- Hitchhiker: 132
- Hyundai: 160
- Kokusai: 139
- Mitsubishi: 134
- Mobira: 156
- Motorola: 130
- MEC: 135
- Novatel: 142
- Novatel: 142
- OKI: 129
- Parasonic: 136
- Phillips: 170
- Satellite: 161
- Shinrom: 174
- Sun Moon: 178
- Technophone: 162
- Toshiba: 138
- Uniden: 132
- Walker: 152

E.F. Johnson: 131

Fujitsu: 133

G.E.: (except mini) 146

Harris: 137

Hitchhiker: 132

Hyundai: 160

Kokusai: 139

Mitsubishi: 134

Mobira: 156

Motorola: 130

MEC: 135

Novatel: 142

Novatel: 142

OKI: 129

Parasonic: 136

Phillips: 170

Satellite: 161

Shinrom: 174

Sun Moon: 178

Technophone: 162

Toshiba: 138

Uniden: 132

Walker: 152

Several phone companies share manufacturers, and the ESN code will be that of the manufacturer:

- Alpine 9510 use Fujitsu 362A - ARA.
- AT&T 1100, 1200, 1400, 1440, 1700, 1710 use Hitchhiker.
- Audiotex 1000, 3000, 500, EC-40, 400, 450, 550, 600 use Toshiba.
- PC 100, 200 use Technophone.
- EC-20, CF-125 use Shinrom.
- Toshiba use Toshiba.
- Toshiba use Toshiba.
- Blaupunkt, most are Parasonic, but some are Blaupunkt.
- GE Mini use Mitsubishi.
- Glanzer-301 use Mitsubishi.
- Mitsubishi 460 use Toshiba.
- USA A&B use Mitsubishi.
- Walker Pocketphone use Technophone.
- Western Electric use Hitchhiker.
- Western Dtm use E.F. Johnson.
- G7E Bronze uses Sun Moon Star.
- Tandy/Radio Shack uses Motorola.

For serial numbers over 999,999 you will need to subtract 737,856.

For Example: 01,123,456 - 737,856 = 385,600. Then convert this to the ESN as: (1E 1E were Bronze, 17800385600 = ESN.

If you have any questions, try to find some of Tesla's books, and you'll have a lot more.

the ten dollar red box

By Todd Anderson

I bought the guts to a Hallmark card at 3 pm yesterday. Before 5 I had a working box. Here are the instructions for the complete idiot (or those just having trouble).

Materials

1 Hallmark digital recording card (~\$8, card stored)

1 1/8 inch mono phone plug (~\$1 or in a junk bin)

1 SPST switch, or momentary contact

NORMALLY CLOSED (~\$1 or junk bin)

The sound of magical quarter tones (you can get these from payphones, computer sound files (QUARTER.VOC is one), other red boxes, tape recorders, etc.)

A case of some sort (I used a case from a DAT but anything you can put the stuff in will work. Perhaps the case from a data tape or an 8mm videotape, or just a cassette.)

A Tube of silicone sealant (epoxy will probably do, I just happened to have silicone on hand)

What To Do

1. Remove all components from the plastic thing inside the card. This includes sliding the battery pack out of its drawer.

2. Cut the following wires:

Both wires going to microphone (both are green, mark which one goes to the center of the mike)

Both wires to the battery pack (red and white)

Both wires to the switch mechanism (green and black)

2a. (optional) It is a wise idea (if you are fairly experienced at soldering/desoldering on small PC boards) to desolder all the wires and replace them with ones of a thicker gauge. The ones that Hallmark supplies are just too damn thin and have a real tendency to break at connections. Remember, the wires in this card are supposed to be protected in the little plastic grooves that you removed them from.

3. Discard the switch mechanism.

4. Wrap the battery pack in electrical tape (I used red tape just to be cheesy, since the box is dead)

5. Solder the SPST switch to the black and green wires that used to go to the original switch (polarity is not important).

6. Solder the phone plug to the two green wires. Polarity shouldn't really be important, but to be on the safe side, the wire that ran to the center of the mike (I told you to mark it) should go to the TIP of the plug.

7. Connect the battery. This battery pack puts out 6.25 VDC. I suppose you could replace it with another battery, but why bother? Polarity is extremely important! The red wire goes to the positive terminal, and the white goes to the negative. On my box, if the pack is laying flat, with the exposed part of the batteries pointing up, the positive terminal is the one on the left (if you are facing the terminals). I'd use a multimeter just to be sure.

8. Glue the PC board to the top of the battery (this saves space and hassle later, but is not necessary for operation).

9. Program the thing....

I used the QUARTER.VOC file and I looped it 10 times, with a random delay of between .5 and 1 seconds between each quarter (who puts them in at regular intervals anyway?) If you have this file, plug the phone plug into your soundcard, turn the volume way down (trial and error will give you the proper volume) and play the VOC file (after setting the switch on the PC board to the record position, and flipping the SPST at the beginning of the VOC file).

10. Test it....

Best way to test is to call long distance Directory Assistance (I'm partial to 808-555-1212 which is Hawaii).

If it doesn't work, go back to step 9. The ideal volume is one that can be heard clearly, but does not cause the speaker to break up.

11. Once you have the thing programmed, there is no need to keep the phone plug attached. If you want to save room, cut it off.

12. Put the thing in the case. Drill several holes in the case where the speaker will mount. I mounted the speaker with silicon very carefully applied to the edges of the speaker. Same was true of the battery pack. The switch obviously mounts in a hole on the side of the case.

Why the SPST Switch?

First off, I thought the switch that came with the thing looked really cheaply made, and would probably break. Secondly, by putting in a switch instead of a momentary switch, it allows me to record \$2.50 on the box, and play the whole thing back just by flipping the switch, rather than having to hold it down.



New England Telephone

185 Public Square, Room 200
Boston, Massachusetts 02270
Phone (617) 743-4330

John H. Harn
Managing Director Corporate Security
March 10, 1994

Mr. Andrew R. Rockwell
Vice President & General Manager
125 High Street, Room 1260
Boston, Massachusetts 02110

Re: Violation of Public Trust

There are many factors important to the success of our business, not the least of these is the public trust. Historically NYNEX has zealously guarded the integrity of its network. Our present competitive position in the telecommunications market gives NYNEX special responsibilities. If our customers do not believe we treat the privacy of their communications as sacred, they will turn to other alternatives.

NYNEX managers must clearly articulate the standards necessary to build and maintain public confidence. Our customers expect and deserve absolute privacy. Any behavior by employees which compromises this customer right is grounds for termination of employment. This includes but is not limited to establishing unauthorized traps, release of non published numbers without legal authorization, unauthorized access to customer records, and listening to customer's conversations except as required in the proper management of the business.

Consider this as a reminder of these long established standards, and a specific request to properly supervise traps on telephone lines. The NYNEX Code of Conduct is specific. There is only one standard: we protect the privacy of customer communications and records. No violation of the public trust can be tolerated. Please communicate this standard to your management team and report any suspected abuses of this policy to Security. Our survival as a business depends on our ethical foundation.

John H. Harn
Managing Director Corporate Security

NYNEX RECEIVED

We sure hope NYNEX guards our communications better than they guard their own. We also have to wonder if this little memo means they're having a bit of trouble with integrity.

how to listen in

by O

This article relates to the field of surveillance. I will not digress into an explanation as to the great importance of surveillance to the serious hacker or phreaker, nor will I attempt to delve into the many legalities regarding this field, as a whole book could be written on this fascinating and important topic. While reading this article, the question might arise as to what surveillance has to do with the field of hacking, phreaking, and computer security. Without getting technical, the answer is simply "everything". As a professional in the surveillance and countermeasures field as well as being an avid telephone phreak and "network traveler", I have found that my professional line of work in surveillance greatly complements my explorations in hacking and phreaking.

The following information is only a partial listing of the many devices that are available in the general public. There are many more advanced methods developed and utilized by federal agencies with one sole purpose, and that is to spy upon innocent Americans.

Long Range Listening Devices

Shotgun Microphones: A shotgun microphone consists of a long tube either of metal or plastic with a length of 12 to 36 inches. One end of the tube is open while the other end consists of a super-sensitive microphone. The microphone is surrounded by a damper to eliminate vibrations of the tube being picked up. The microphone is connected to a powerful handheld amplifier that usually contains a low pass audio filter to cut out low frequency sounds such as wind and vibrations. The Shotgun microphone is extremely directional. A top of the line model can pick up ordinary voices from 3/4 of a mile away.

Parabolic Microphones: A parabolic microphone consists of a "dish" composed of metal or plastic with a diameter of 12 to 32 inches. The dish focuses sound waves onto a center focal point an inch above the reflector dish. This sound is picked up by an extremely sensitive microphone and is sent to an amplifier with a low pass audio filter to eliminate wind noise. A top of the line parabolic dish can pick up ordinary voices from over one mile away. As a note, the pattern of pickup is much wider with a parabolic dish so it picks up more background noise than a shotgun microphone would, however the range is considerably greater.

Laser Listeners: This is a truly remarkable and complex device that picks audio by demodulating the interference patterns in a laser or microwave beam. A simple system consists of a 15 milliwatt laser. The laser beam is aimed at a piece of glass such as a window. Whenever someone talks, the audio waves vibrate the window a minute amount. As the glass vibrates, it modulates the laser beam much in the same manner that a transmitter modulates voices onto a radio wave. A collector on the receiving unit captures the reflection from the light bounced off the window and an electronic circuit demodulates the collected light and amplifies the audio producing the voices of the subjects under surveillance. Low end units have a range of 60 feet while top of the line units can pick up audio from over 500 feet away. High end systems utilize multiple laser and/or microwave beams to cancel out noise caused by wind. In addition, mylar reflectors are utilized. These reflectors are an inch wide and allow an increased reception range.

Through-Wall Listening Devices

Contact Microphones: A contact mike is a sensitive microphone utilizing a unique principal that listens for vibrations rather than sound waves. It usually consists of a piece of piezoelectric material that produces an electric current that is modulated by vibrations caused by audio. The contact microphone is coupled to a powerful handheld amplifier either as an integral or separate unit. Contact microphones can clearly pick up a voice through up to 12 inches of concrete or 3 inches of solid wood.

Spike Microphones: A spike microphone consists of a super-sensitive crystal or electric microphone, and is coupled to a 2 to 12 inch metal spike. This metal spike is driven into the wall and picks up resonations from the wall very clearly. The audio signal from the microphone is then fed into a powerful handheld amplifier.

Tube Microphones: A tube microphone consists of a small 2 to 12 inch hollow metal tube approximately 1/8th of an inch in diameter. The tube microphone is placed into a hole in the wall or through an air duct, etc., and picks up sounds coming from directly in front of it. The sound resonates inside the small diameter tube and is amplified by resonance. The audio then reaches a sensitive microphone on one end of the tube. The electric signal from the microphone is then amplified by a powerful handheld amplifier.

Hardwired Room Microphones

Occasionally the placement of a transmitter aka "bug" is impossible, impractical, or unnecessary. In certain situations it may only be necessary to use a wired remote microphone. Police often use this technique in hotels when engaged in sting operations. Typically, one hotel room is used as the set-up room, and an adjacent room contains the surveillance listening post.

Microphone with In-Line Amplifier: This technique simply consists of a miniature microphone hidden about the target's room. This microphone is then wired into the adjacent surveillance room via an air duct or a hole in the wall. When the microphone is to be placed over 50 feet from the listening post, a miniature in-line amplifier is used to boost the audio signal, and increase the microphone's sensitivity.

Hidden Wire-Line Microphone: This is a clever technique similar to the above method, only a pre-existing wire is utilized so as to avoid detection. Usually an electret microphone is hidden inside a splice block, modular phone jack, coaxial cable, intercom wire, or an alarm sensor element, and is connected to a pair of alarm or telephone wires. The listening post simply taps into the wire pair and can monitor all sound within the target room.

Five Wire Laying Kits: This is an old but very advanced technique of hardwiring a microphone that was extensively used by government agencies. It utilizes ultra-thin coated wires, similar to magnetic winding wire. This wire can be laid and run throughout a room or house and remain undetected indefinitely. A fine wire laying tool is used to spool the wire, as it is laid. This wire can be placed into cracks in the floorboard and under carpet, as well as behind moldings. After laying, a small amount of silicone or beeswax is used to hold the fine wires in place. Advanced fine wire kits utilize a three wire system, where two of the wires are intertwined and the third is run alongside. This eliminates any RF emission from the wire, making it extremely difficult to detect.

Hookswitch Bypass: This is an old but very effective technique to monitor room audio by bypassing or shunting out the hang-up switch on a telephone receiver making the phone "hot-on-hook". The room audio can then be monitored by simply tapping into the subject's telephone wire pair.

Telephone Line Microphone: This method is similar to the hidden wire-line technique. Only the telephone equipment is used to hide and transmit the room audio. A simple electret microphone could be placed inside a modular phone jack, or perhaps connected somewhere along the line in the

“Contact microphones can clearly pick up a voice through up to 12 inches of concrete or 3 inches of solid wood.”

Sizes ranging from the size of a beeper to slightly smaller than your pinky finger. The greatest bugs created by Hollywood is that bugs can transmit at a range of miles. This is entirely false. Typically, bugs can transmit between 75 and 2000 feet. Another misconception is that the greater the range the better. While a greater range is certainly more convenient, it leaves the bugged conversations open to accidental interception.

“Bugs” are often pre-packaged in various innocuous household items such as RJ-11 telephone jacks and electrical outlets, and can also be carried on your person concealed in fountain pens, calculators, watches, beepers, lighters, etc.

FM Transmitters: These are the most commonly available bugs that amateurs can obtain and lawfully use. They operate at a frequency range of 88-150MHz, and have a power output of between 10-100mW. High level amplifiers will usually want to transmit on the 109-130MHz air band because that frequency can only be picked up on a wide band scanner. FM bugs use a circuit called a free-running oscillator for convenience.

This allows the bugs to be tuned on a variety of chosen frequencies. The main problem with operating within the FM radio band is the strong background emissions from commercial radio stations. If the signal from the bug is too weak, it will be ignored by the receiver in favor of the

stronger commercial signal. FM bugs are also subject to interference from aircraft.

VHF Transmitters: VHF transmitters are occasionally used by law-enforcement personnel and amateurs. They operate at anywhere between 130MHz-450MHz. They either have free running oscillators or are crystal controlled.

UHF Transmitters: Almost all professionals or law enforcement personnel use UHF transmitters. These operate at much higher frequencies, between 400MHz and 3GHz. UHF units are always crystal controlled and operate on a very narrow bandwidth. As a result of the higher transmission frequencies coupled with a narrow bandwidth, these UHF units are free from interference caused by commercial RF background signals and natural anomalies. The transmission range is typically 3-5 times further than their free-oscillating counterparts.

Walter Transmitters: Walter transmitters are the most exotic devices ever designed. They are extremely small in size and do not even require an internal power source. They are specially designed transmitters that are powered by strong high-directional RF signals, usually in the microwave range. These powerful signals charge up the circuits of the walter transmitter. The range of these circuits is not very far, but they are extremely small, being no larger than the size of your pinky finger. There is another unique type of listening device often categorized as a walter transmitter that operates on a principle similar to a laser listener. A strong highly directional microwave RF signal is aimed at a target's area. This type of bug simply consists of a very small special piece of material that is flexible and will be modulated by voice waves, and is highly reflective to microwave signals. When room audio is present the walter transmitter will vibrate. This in turn will modulate the microwave signals that are being beamed into the area. The receiver simply demodulates the reflected microwave signals, producing the audio which was present in the target's room. This technique is extremely high-level and was believed to have been invented by the Russians, who developed this type of device and used it to spy on the American Embassy in the USSR.

Crystal Controlled vs. Free Oscillating: Free running oscillators are always used on lower grade bugs. FRO's can be tuned through a great range of frequencies for convenience. This type of circuit suffers from three main problems. The first being that the signals are unmodulated and can produce spurious outputs and harmonics, which allow the frequency to drift, making reception somewhat difficult if the signal is weak. In addition,

harmonics allow the signal to be picked up on alternate frequencies by "ephors" images of the signal. The second problem is the weak power output of the circuit. The signal of an FRO is not maximized for any one frequency. As a result, the power output is not as high. And third, an unmodulated circuit is not as efficient and uses more power, resulting in a shorter operating lifetime and a higher operating current. Crystal controlled units, however, are locked on one particular frequency and, as a result, apply all of their energy to a very narrow bandwidth, making the crystal controlled circuit very efficient. This higher efficiency allows a greater power output per size ratio compared to an FRO. In addition, the highly tuned circuit produces no harmonics, spurious emissions, and no frequency drift, allowing a much greater receiving distance. The power supplies of crystal controlled units typically last 5-10 times longer than FRO's.

Mains vs. Battery Powered: All transmitters are of two types, the first being battery powered. Typically, a battery powered device will last between one day and three weeks, depending upon the efficiency, the power output, and whether the device is free oscillating or crystal controlled. Mains powered devices are powered by anything but batteries. Mains powered transmitters usually come pre-packaged into wall outlets or plug adapters. But a clever surveillance expert can wire a transmitter up to anything that runs on house power producing either AC or DC electricity, such as thermostats, intercom wires, alarm wires, and anything else you can think of.

Remote Activation and VOX: In order to extend the lifetime of battery powered bugs, the transmitter must have the ability to turn itself off when not in use. This is done in one of two ways: by remote activation or by VOX (a voice activation circuit). Remote activation utilizes a special receiver on the transmitter. When the signal is given by the listening post, a particular bug will either turn on or off. A better method is to utilize a voice activation circuit referred to as a VOX. When a voice of sufficient amplitude is present around the bug, the transmitter will automatically turn on. Both of the aforementioned techniques use a very small amount of current to operate the activation circuits. VOX activated transmitters can have a lifetime of up to one month. Aside from conserving power, an activation circuit serves another purpose and is useful on both mains devices as well as battery powered devices. That purpose is to prevent detection of the device. If a transmitter is left running constantly it has a much greater chance of being discovered by various means, including accidental interception on a scanner. A remotely or

VOX activated bug is extremely hard to detect except by using advanced countermeasures equipment. If a bug is not activated, then it cannot be detected by conventional transmitter detectors. Specialized devices such as Non-Linear Function Detectors, or a simpler device that feeds an audio source into the room to activate the device can be used in conjunction with a standard bug detector.

Advanced Modulation Techniques: Very advanced bugs are utilized only by government intelligence agencies. Very high-level bugs operate using odd modulation techniques that cannot be demodulated by an ordinary scanner. These odd modulation transmissions also allow for a greater transmission range due to their very nature.

Frequency Hopping Transmitters: One method developed to prevent accidental interception or discovery of a bug by a countermeasures expert is to rapidly alter the frequency at a preset rate. This makes it nearly impossible to receive the transmission by accident or on purpose. Even if one knew the various frequencies that this bug operated on, it would be impossible to hear any audio. The reason is that the frequency hopper alters the frequency at such a rapid rate that a modern digital wideband receiver would be too slow to lock onto the signal. All that would be heard is a popping sound for a brief fraction of a second. It takes a specialized multi-crystal, multifrequency receiver to receive this type of signal.

Scrambled Transmitters: Scrambled transmitters encrypt the audio signal before it is transmitted, using various methods including the very simple frequency inversion technique, as well as utilizing much more sophisticated methods. If anyone were to intercept a coded signal the speech would be unintelligible. A special receiver is needed to decrypt the signal.

Spectrum Transmitters: Spread spectrum transmission is a fairly sophisticated method of preventing interception of the signal. The RF signal is transmitted on an extremely wide bandwidth. If anyone were to intercept the bugs signal with a wideband receiver, they would hear only an extremely small portion of the transmitted audio. In order to hear the bug's signal one would need several receivers operating simultaneously, each picking up a separate band of audio. A special ultra-wideband receiver is needed to pick up transmissions from this type of bug.

Wideband Transmitters: Similar in operation to the spread spectrum transmitter, this type of device operates on a slightly smaller bandwidth. The signals from this type of bug can be picked up on high-end scanners which have a wide band FM

(WFM) mode.

Narrow Band Transmitters: Narrow band transmitters have a smaller bandwidth than ordinary RF transmissions. The signal from this type of bug can be picked up on high-end receivers with a narrow band FM (NBFM) mode.

Sliver Band Transmitters: This is an advanced form of bug that transmits the signal over an extremely small bandwidth. A special ultra-narrow band receiver is needed to demodulate the audio signal.

Subcarrier Transmitters: Subcarrier transmitters use an advanced transmission technique to prevent accidental reception and detection of the RF signal. A subcarrier is a type of hidden radio signal, both operating on the same frequency. One cannot receive a subcarrier signal with a standard receiver. It takes a special receiver or device connected to a receiver to "sniff away" the hidden subcarrier signal. This makes the transmission secure from being received by ordinary persons. One of the problems with sub-carriers is that of inefficiency. The subcarrier is only about 10 percent as strong as the main parent signal. Meaning that it requires a great deal of electric power to transmit a signal of sufficient strength. As a result, the batteries on this type of device usually do not last very long. Most subcarrier bugs are "trans" operated, meaning they operate using household A.C. power. Using utility power, the device has an infinite lifetime and can transmit a much stronger signal. An example of a subcarrier signal is elevator music.

This music is transmitted by a regular radio station, on their subcarrier signal. Another example is the closed caption for the hearing impaired on television transmissions. You cannot see the closed caption words because it takes a special subcarrier decoder to demodulate them.

Carrier Current Devices

Carrier current devices are a combination of technologies. They are a cross between wired microphones and subcarrier transmitters. The only difference is that the signal is not transmitted via radio waves, but rather through a wire pair. A person cannot accidentally intercept or detect a carrier current signal by simply tapping into a wire like with wired microphones. A carrier current device works by picking up room audio through a microphone. The signal from the microphone is then modulated by a low frequency circuit which produces a carrier current signal at approximately 100-200KHz. A common example of carrier current devices are the newer wireless telephones, intercoms, or baby monitor type devices that plug

into the electric socket and use the pre-existing wiring rather than having wiring run all over the house. A special circuit which can demodulate the low frequency signal is used as the receiver. Carrier current devices require no batteries, as they are powered by the mains. Only a sophisticated receiver with a low frequency probe can detect this sort of device.

Powerline Carrier Current Device: Powerline carrier current devices are usually placed inside of wall outlets and are clipped to the powerline. These types of devices are often pre-packaged inside of wall outlets. All that is necessary is to replace the old wall socket for the "modified" wall socket. The receiver can occasionally be placed at any point along the powerline, but usually it has to be on the same side of the utility company power transformer. This is by far the most common form of carrier current device.

Telephone Line Carrier Current Device: This type of carrier current device is usually pre-packaged inside of modular phone jacks, and then you simply swap the old jack for the new one during the installation process. Telco carrier current devices also can be purchased as separate units that are approximately 1/2 inch in diameter and are clipped onto the phone line with alligator clips.

Piezoelectric Coaxial Microphone: This is perhaps the most ingenious method ever invented for intercepting room audio. Unlike the hidden wired-line method which utilizes a microphone to pick up sounds and then transmits the audio down a set of wires. This device consists of a length of coaxial wire 2-6 feet in length which contains a

"Bugs come in a variety of sizes ranging from the size of a beeper to slightly smaller than your pinky fingernail."

thin layer of piezoelectric shielding which is sensitive to vibrations produced by sounds. When audio vibrations are detected by the piezoelectric material, an electric audio signal is sent down the cable wire. All one has to do is tap into the coax at any point and the target's room audio can be heard. An agent simply replaces the pre-existing wire for the "special" wire. Even though the audio is quite easily intercepted, this method will escape detection by even the greatest TSCM experts, because very few people know of this method

(until now!).

Infinity Transmitters

This is one of the most diverse and useful pieces of surveillance equipment. It is a room audio monitoring device designed to operate on your telephone line. Unlike a bug that can only receive the signal at a finite distance, the infinity transmitter can work at an infinite distance. The design of this device has varied greatly over the years with the advancement of telephones. The device is placed inside of a telephone jack or a telephone itself, and is connected in series to the line. To operate the device, you call the target's house and before the phone rings once, the infinity device answers the phone. You temporarily activate the device using a touch tone code. This puts the device in a stand-by mode. You then have a brief amount of time to enter an access code consisting of two or three touch tone digits. If the code is correct the device will be activated and an audio path is established. You will hear all of the sounds within a particular room. Note: If a person does not enter the correct access code then the device will not activate and calls will go through as normal. Infinity transmitters lost a bit of popularity after telephone companies switched to electronic switching systems. Under crossbar switching systems, telephone lines possessed an audio path between the calling and destination points even if the destination line had not answered the phone.

Hook-Switch Bypass: This is one of the most popular surveillance devices of the past. They are not as useful today, because of the switchover to ESS. The "hot-on-hook" technique involved placing a microphone on the target's telephone line, or shorting out the hangup switch of a phone so that it picked up room audio even when the phone was hung up, and that room audio would be sent down the line. To activate a hot-on-hook device one would call the target's house and enter a touch tone code before the first or second ring. That code would activate a circuit, which would stop the ringing, and activate the microphone, which would send the target's room audio down the line. The surveillance technician could listen to the line without ever being charged for the call, because the phone was never actually answered. However this type is defunct, because nowadays, under ESS, a device cannot be activated on the target's line until the target answers. This is because ESS never actually connects the two line pairs together until the destination line is answered. Modern infinity devices have found ways around this limit, mainly by having a circuit that answers the phone by itself. You can create a simple hot-on-hook device by placing a microphone on the

phone line and listening at some point down the line with a high impedance telephone tap.

Dial-Up DTMF Actuator: This is similar to the device described above. You can have multiple infinity devices in one house connected to each phone, each using a different activation code. Each device can be switched on at any time during the monitoring process.

Slaves and Loop Extenders

Modular telephone taps, often referred to as a slave unit and loop extenders (LE's) are more advanced models of the infinity transmitters. They utilize various multiple line and dial-out techniques. A slave is generally any device that bridges two lines together by a capacitively coupled circuit.

Dual Line Bridge Slave: A dual line bridge is a simple connection between two wire pairs. The target's line is bridged at some point along the telephone line, such as an entrance bridge, 99 block, junction or splice box, or a cross-connect, and a pre-existing or leased line specifically ordered for surveillance purposes.

Multi Line Dial-Out Slave Infinity Device: This unit is a slightly more advanced type of device that utilizes two phone lines that are bridged across the line pairs at some point. There are two versions of this type of device. The first is a room monitor that is placed within the target's premises and is either built into the telephone or is hidden in a phone jack. The device is actuated by voices through a VOX circuit, which dials out to the listening post on a second line not used or owned by the target. The second is a telephone monitoring device which can be placed at any point along the telephone line, such as at 99 blocks, entrance bridges, splice boxes, junction boxes, and cross-connect-cabinets. The target's line pair is bridged onto another line usually owned or leased by the surveillance expert. When the target attempts to use his telephone or a call is received, this slave unit automatically dials out on another line to the listening post, which enables the surveillance expert to monitor and record the target's phone calls.

Advanced Dial-Out Slave Infinity Device: A third more advanced type of unit is simply a combination of the above two that incorporates voice infinity and telephone infinity transmitters. Units may be a combination of dial out or dial in. Typically the dial-out function is for telephone, and the dial-in function is for room monitoring.

Remote Listening Post Infinity Device: This is the most advanced and diverse type of slave infinity device that utilizes multiple telephone lines as well as radio receivers, and a built-in tape recording unit, which is all microprocessor

controlled. This unit is an all-in-one surveillance infinity monitoring system.

Loop Extender: These devices are too complex to discuss in detail in this brief article.

Telephone Taps and Transmitters

Hardwired Tap: A hardwired tap, which is commonly referred to as wiretapping, telephone and oldest form of monitoring telephone conversations. All that is needed is a pair of mono headphones with the jack cut off and replaced with alligator clips, or a lineman's handset (often referred to as a butt set). A phreak might refer to a lineman's handset as a beige box. An individual can tap into a phone line at virtually any place along the line including entrance bridges, 99 blocks, junction boxes, and cross-connect-cabinets. This type of tap is extremely simple and can be performed by even an amateur. If a permanent tap is left in place by running a wire to the listening post, and is too close to the target's residence or office, it could be detected by physical search or with advanced equipment such as TRR's or phone analyzers. If countermeasures sweeps were performed.

Inductive Coupled Line Pick-Up: This is virtually the same type of hardware tap as above, however no direct connection is actually made to the line. An inductive probe is simply clipped around the telephone wire and the emanations from the wire are picked up by the probe. Since no actual electrical contact is made during the tap, not even the most advanced equipment could detect such devices. As with the hardware tap, if a permanent induction tap is left in place too close to the target's residence or office, a thorough physical search could find the tap.

Series Transmitter: A series transmitter is a bugging type of device that monitors phone conversations instead of room audio. This type of device is connected in series to the phone line and never requires batteries because it draws its power from the phone line itself. The range is not as great with series transmitters as it is with parallel, however its virtually infinite lifetime is an advantage. The frequency and power output of telephone transmitters is virtually the same as for standard room bugs. Series transmitters occasionally incorporate an automatic activation switch which turns the device on only when a telephone conversation is taking place.

Parallel Transmitter: A parallel transmitter hooks to the phone lines in parallel, which enables the transmitter to be simply clipped on without breaking any connections. The power output of parallel telephone transmitters is a bit higher than with series devices usually by 20-50 milliwatts.

However, parallel devices must use their own power source, usually a 1.5-12 volt battery. The frequencies are identical to that of series telephone taps and room bugs. The lifetime of these devices is finite and can only operate constantly for 2-5 days. Higher quality models almost always incorporate an automatic activation circuit which will turn the device on only when the telephone being monitored is in use. This additional circuit extends the lifetime of the tap from three weeks to a month.

Advanced Transmitters: This advanced type of tap is a combination of series and parallel circuits and bridging. When the phone is not in use the parallel circuit "trickle charges" a rechargeable battery. The device contains an automatic activation circuit and when the phone is being monitored by hitting the handset from the base, the series circuit activates and transmits using the self contained battery. This device yields the highest RF output of a series device while having a virtually unlimited battery lifetime similar to a parallel device.

Super Miniature Tape Recorders

Super miniature tape recorders are extremely useful devices for surveillance purposes. They have many uses - primarily recording conversations pertaining to illegal or civil matters, which can be either used as evidence in a court of law or simply to alert law enforcement personnel. Recording devices vary greatly in size, recording quality, as well as other important features. Top of the line models designed and manufactured specifically for surveillance purposes can cost several thousand dollars.

Size Specifications: Super-miniature recorders designed specifically for surveillance are generally much smaller than tape recorders available for consumer purposes. Many of the features available on consumer recorders are not necessary on covert surveillance recorders. Only the most important features are designed into these super small recorders in order to save space. High-level recorders never have built-in speakers, since speakers take up a considerable amount of space and serve no purpose on a recorder. In order to play back the recorded media, a separate speaker and amplifier playback unit is used.

Electronic Shut Off: Surveillance recorders almost always incorporate electronic shut off. The mechanical shut off buttons are too bulky, and more importantly make too much noise when the tape automatically is shut off. Should a surveillance recorder ever shut off automatically, the loud click of the mechanical button could make the subject being recorded very suspicious.

Stepped Motors: In typical consumer micro-miniature recorders, the tape drive motors can produce a sufficient amount of unwanted noise. Surveillance recorders contain extremely quiet motors that cannot be heard even in the quietest atmosphere.

Altered Bias Oscillator Frequency: This is perhaps the most advanced feature of surveillance recorders. When recording a subject, every precaution must be made to avoid detection and suspicion. If the person under surveillance is an expert in surveillance or if he is particularly suspicious, then the subject could use a countersurveillance device that detects the emanations from the bias-oscillator of a tape recorder within a certain range. These devices can detect a tape recorder from up to several feet away. A true surveillance recorder will alter its bias oscillator frequency so that it cannot be detected by the aforementioned countermeasures device, rendering it undetectable. Tape recorders that alter the bias-oscillator frequency must contain special audio compression circuits to compensate for the effects of the altered circuit.

Multitrack Recording: High-end recorders will usually have several tracks for recording. Two tracks are usually for the stereo signal and the third is for time coding or reference signals.

Extended Play: Surveillance recorders often are required to record for extended periods of time. Rather than using longer tapes, the recording speed is slowed down. This results in a bit of distortion, so extended play recorders incorporate compression circuitry.

Nagra Magnetic Recorders: The leader in manufacturing surveillance recorders. Their top of the line model is the Nagra IBR, which contains all of the advanced features described. Its dimensions are 110x62x20mm and it weighs 143 grams.

The National RNZ 36 is one of the smallest units ever produced, however it does not contain several advanced features necessary in high security situations. This unit has a 3 hour extended recording time. Its dimensions are 85x54x41mm making it nearly as small as a credit card.

the 2600 voice bbs has a new number: (516) 473-2626

Vocals

Worrisome Questions

Dear 2600:

I need to know a few things about red boxes. If someone checks their home to check their answering machine using a box and the operator figures it out, calls them at the payphone and tells them that the call is being billed to that number and security is being told and "you know what I'm talking about" (from the operator) does this mean that this person whose home phone was called is going to: 1) have his phone records meticulously checked over from way far back to see where he goes and who he calls; 2) have his travel records checked by tracing credit card purchases; 3) have his email monitored; 4) have a case constructed to charge him with a crime; 5) have the police at his door.

I am also wondering: if a red box is used at a payphone, can all the outgoing numbers that the payphone called be accessed? So if there was a payphone in California that this person used to call his home, would that call appear on a log somewhere and would the phone cops be able to call up on a computer all the times your home phone was called and check the number that was calling?

Susan

Your scenario is a few years ahead of its time. To be honest, nobody really knows how far the phone company and the authorities can and will go in such cases. In the case you mention, the operator would have had to be listening in on the call to know that it was the person's home phone. And that is far greater offense than red boxing. Can outgoing numbers at a payphone be accessed? Any phone that has capabilities. But there would be no way to distinguish between calls made with red boxes and calls made with real coins. Unless you stay on the phone for twelve hours long distance and there's only thirty cents in the phone when the telco comes calling. Even the phone company is capable of piecing a puzzle like that together.

Defeating Call Return

Dear 2600:

I have some advice for the many would-be war dialers out there. In the San Francisco and greater Bay Area they've installed that annoying Call Return function onto the system. Whenever I'm scanning I always get people calling back in the middle of the night screwing up my scan. I've found an easy way to get rid of that problem - use call forwarding. It's easy, rather cheap, and legal. People call and get the number you've forwarded them to, even if the number you are calling from is busy. Usually I go and find a nice payphone in a mall or something, write down the number, and then set that up as the number to be forwarded to. In San Francisco it's simple to program in the number. Using your DTMF simple, type in 724, then wait for the second dial tone and

push in whatever number you want. This may seem like a piddly thing to do as far as tricks go, but most people don't think about it.

Another easy thing to do is scan at 300 baud with a fax modem. You catch the faxes and the normal carriers and sometimes text ones.

Empire

Some parts of the country archive call forwarding times that are *69 (Call Return) sent back to them. Sometimes it doesn't forward at all. Other times, the caller simply gets a reorder. Your scenario is the best, though - it's very easy to convince someone that another person has been calling them.

Info

Dear 2600:

In reply to DY from Weston, ONT in the Winter 93-94 issue: The Motorola guide (item #68-093-00660) obtained by calling (800) 331-6456. If that number cannot be reached from your calling area, write to them at Motorola, 600 North U.S. Highway 445, Room DC366, Lombard, IL 60048. They will happily send you the guide. If you want, just send them a personal check and tell them what you want. They never asked me any questions when I ordered mine.

Dear 2600:

The Fax or demand number for Southwestern Bell Internal News is 314-444-7575 with an info number at 314-314-0160.

Dear 2600:

Make sure and read about MEL on page 13.

I trust you have this phone number in your vest files: 212-395-2300. It's NYNEX's employee newswire. It's updated daily, with a mix of interesting and boring telephone related news stories. I believe it still differs from within the LATA.

Norm D'Phume
No Fixed Address

More Questions

Dear 2600:

Just finished reading my first copy of your magazine. I have been hacking around a bit since I got my first 300 baud modem for my T199 4/4 back in 1984. Unfortunately I did not know of your magazine at the time.

I have two questions. Firstly, when I went to college in upstate New York in 1990 we used a very simple method to get free long distance calls. At a payphone in the 518 area code we simply dialed 10000 before the call and they were all free. This worked for a few months and then I guess they caught on. Why did it work and might it work again?
Secondly in your current issue you have an article on

software/hardware to decode Cellular Phone traffic. Is there any comparable box/software for a pocket pager/beeper? I know that the system is similar in fact even simpler since it's only one way. I would appreciate any info you may have and I compliment you on a great magazine.

10000 is a carrier access code. Last we checked, it was owned by AT&T. By dialing this code before a call, you were routed through AT&T as if you had dialed normally. Many phone programmers missed blocking this code for some reason, possibly because it doesn't look like a code. But alas, 10000 no longer works at all from our area. There is indeed software to decode pager traffic. We suggest checking out the Universal M-400 Reader or the Universal M-1200 Decoder Card. Each is capable of decoding both PCS/SIG and GOLAY formats, plus all kinds of other things. Each costs about \$400. You can contact Universal Radio at 800-431-3939 or (614) 866-4267.

Privacy Violation

Dear 2600:

I got a piece of direct mail from AT&T today which has a check you can cash if you switch your long distance carrier to them. The letter goes on to explain how much better they are and tells about TrueVoice and some other name features.

The short of it: I was amazed that my name, address, and unpublished phone number (along with the internal 3 digit PIN) appear on this check. I talked to my long distance carrier (Working Assets). They certainly aren't giving out this info. My local phone company claims they won't give it out unless there was some 3rd party bill that could not be collected. I have lived at the said address for only about a year now. I have two phone lines, both with Working Assets and both unpublished. I probably shouldn't be making so much of this but they printed not my main number but my second number on the check, which has no phone attached to it; just an answering machine from which I run a sort of phone game/art project - all callers are anonymous. My concern, if they can find my name and address with the phone number, then perhaps any number of the steko callers who play the phone game and threaten to kill me in various explicit ways can also? Besides, there is a principle involved here... something isn't right. How is AT&T coming up with this info? I called the 800 number in the letter several times and got lots of different answers depending on who I was talking with. Variables included: well, you must have had some dealings with AT&T in the past. Perhaps you accepted a collect call from someone using AT&T etc. My checkbook shows I have never written a check to AT&T and I'm certain I have never done any business with them at all. Other phone companies suggested that they bought my name and number from a mailing list of a department store or such where I used my credit card... at first I thought this might be possible, but AT&T claims they do not purchase outside lists. Besides the phone number also had the PIN attached. My favorite answer from an AT&T representative was that they own

all the phone numbers prior to discontinue and they lease the numbers to other phone companies. My local company is New England Telephone (part of the NYNEX family), so that they sound like a pile of \$#%& to me (we are not allowed to swear here, the system monitors us).

Anyway, after trying up AT&T's personal and 800 number for over an hour, I finally got to speak to "Marsha", the executive complainant person.... She took down as much info as we could salvage from the direct mail piece and said she would look into it.

I just want to know whose list I'm on, how I got there, and how I can get off. I can understand AT&T's reluctance to spend a lot of time looking into the matter since they aren't making any money in the process... but since they were nice enough to add me to their mailing list I think they should be nice enough to explain how I got there.

(Trying To Be Anonymous)

Based on what you told us, it appears the culprit is NYNEX. You mentioned a three-digit number that also appeared. This number is used by NYNEX to verify your identity so you can change or disconnect your service by computer. No other company would have this number. Unless of course they've been in touch with NYNEX.

Meetings

Dear 2600:

I love your stuff guys! The little article about the Digital locks really helped me alot. See, my dad owns a building that uses those, and I finally convinced him that they aren't as safe as he thought! By the way, is there a phone number or e-mail address where I could contact someone who attends the Kansas City 2600 meetings? I'd really like to start attending....

Frank

We don't give out phone numbers but we suggest you simply show up at the right place and time.

Reader Reunion

Dear 2600:

Recently, I was visiting an alternative clothing, book, magazine and "other" store located in the near north region of Chicago, and happened upon the Spring edition of 2600.

Many, many, many years ago a friend of mine who is a computer wiz would share issues of 2600 with me that appeared to be hand-typed and xeroxed. I enjoyed reading 2600 a great deal back then - I always would find something of interest and then I would make me pause to think (like *Creative Computing* and *Dr. Dobbs' Journal* did before they sold out).

Well, I'm here to tell you that although 2600 has brushed his tech and combed his hair somewhere, it is the same enjoyable and thought provoking magazine that I remember.

Congratulations for surviving all these years, and thank you for keeping your high standards and focus! All the best!

Mike

A Strange Number

Dear 2600:

I was on my phone and was pressing the hang up/flash button on my phone repeatedly while looking up a number in the Yellow Pages and then I let go of the button for about 30 seconds and heard a recording that said "You have reached code 211 NXX in 215 area code. I think..." and then repeated it. I tried to dial numbers and things like that but to no avail. I'm able to get that recording by the same process but I have not found any information on what this means. Any help you can offer?

John Q Public
You can figure out what you dialed by simply counting the number of times you dialed your switchhook. Three flashes equal the number three, etc. Let us know what the number is - we've been looking for those.

Dear 2600: When I was younger, a common phone trick was to dial the number 666-6666 in our area code, 404. When the line answered, it gave a strange series of DTMF tones that kind of played a song. Then, I thought nothing of it. A few weeks ago, I noticed about the number and dialed it again to find that it has been doing the same thing for all these years. I got curious, so I programmed a two-games type dialer to call all 904 numbers with the prefix 666, and sure enough, it called me the same thing. I can't seem to figure this out, so could you please help? Is it a BellSouth thing for line-testing, or is it nothing?

Zappy
Atlanta, GA
Sounds like a whole lot of touch tones to us.

Dear 2600: I recently acquired your magazine, and I would like to say I enjoyed it. (Volume 11, Number 2) However, there was a lack of information for the area in which I live, being the San Francisco Bay area. I was wondering if there were any past issues that maybe had some information for my area. For example, "Life under CTDS" doesn't apply to Pac Bell's system. The second question I have is this: I don't know if there would be such a good idea to publish this in your book. I would be such a telephone number - (510) 210-2100. When you dialed up this number you got a connection. It clicked, then gave you a dial tone. From there you could call anywhere you wanted, including 976 and 1-900 telephone numbers. Although it would work for a security or such number to call long distance, you could call numbers which normally use money through Pacific Bell but aren't for completely long distance carriers. This is something I've thought about. Why would this number exist - is it a cheap long distance service?

It was amazing that someone, or some company, would be so stupid to have this number be completely open with no security and such easy number to remember. Someone, if they wanted to, could call all kinds of 1-900 services for free since, by the way, cost over \$50 per call! Not that I would do this of course.

Well, some time went by, and last time I tried to call it, it only rings and rings. No answer. So my question is what was it, why was it, and where did it go? Are there more numbers like this?

My second issue is law - what are our rights as hackers? A friend of mine brought up the issue that every phone call you make from home is recorded by the phone company. If they see a pattern of calls this could raise certain "red flags" with them. Is this true? Do they have the right to do this? I thought I was allowed to make unlimited phone calls from my home. That is the service I pay for. Is there a law against randomly dialing numbers just for the hell of it? How do they now I'm not a telemarketer or a salesman? Businesses make lots of calls in a day. I would just like a little light shed on this subject - I feel that we have certain constitutional rights that may become jeopardized by the big evil phone companies.

Mr. Ashbale
First, we should point out that you assisted on signing your letter that way. As for the number you found, it probably was something a company was using so its employees could make local calls to an extended region as well as long distance calls if they had the proper code. The failure to block 976 and 900 numbers was obviously a big oversight. Concerning randomly dialing numbers, there are many states that forbid such activities, particularly when done by telemarketers. It's not likely they'd make an exception for hackers. Sequential dialing is very easy for the phone companies to detect. Random dialing, however, is not. If anybody complains (and there's little reason anyone should - you're only calling each number once), it's likely you'll have no problems.

Inside Info
Dear 2600:

Well, I just began the hacking and phreaking stuff last summer when I bought the issue with the red box. It was a real treat because I lived in a very small town on the west coast where the phone system was ancient. The mail phones were a pushover. I also would like to thank you for helping me seek revenge against a local BBS with the help of your AISK bomb!

Getting to the point here, I recently started work in the office of a very high-ranking official in Washington DC. I won't say who, because as you stated in the spring issue, nothing is secret.

Two things: First, to stand up for the big guys, the e-mail I'd read. Not by the actual people, except in special cases. The mail is received and filed just like regular mail and it is given out either to the similar subject or to one of the L.A.'s (Legitimate Assistants). The L.A. then carefully reads the mail, usually responds to it, deals with the issue if it is a request, and/or sums up the general opinion over the issue and presents it to the official.

Second, the computer I am working on has a section of the drive allocated for the network. When I type 'cd' or anything like that, it won't acknowledge. It won't recognize any DOS commands on the allocated drive, but it will on the A drive (514). How did they do this? Oh, last thing - I am eager to learn more about this

stuff because it really is a thrill when you log in on something you've never been able to before, or find a telephone number that does interesting things - you're right!

Where can I learn about this? I'm not in it to tip off someone's credit account or log in 2500 minutes of free long distance. I'd just like to know how these things are done and why they work. Just stuff like that, so I can sit down at my keyboard on a charming night like tonight and hack and phreak away.

Regarding Randy815@Dallas' letter in your spring issue, sending your msg to congressmen is useless. The most annoying thing they get in the mail is magazines because no one has time to read them. Honestly, the best way to get your point across to a congressman is to write a letter and attach a photocopy of the specific article in the issue you want to address. Then send it only to your congressman. If you send it to all of them, they usually don't care because you aren't a constituent of their district and they throw it out. They usually only make the decisions in the best interest of their own districts because bad decisions could hurt them when it comes time for re-election.

King of Spain
It sounds as if the computer you're on is partitioned into different sections. We'd need to know more about the non-DOS part in order to tell you what you can do. Regarding learning about from reading, the best way to learn is to make contact with others and share information. This can be a lot harder than it sounds but if you persevere, it will be worth the effort. Good luck.

Strange Situation
Dear 2600:

Here's the deal: We have two phone lines in our apartment. We had one active for a while and then my roommate got the second line turned on. After the move we got turned off. There's a jack in my room which I had checked before and it was my roommate's so I left it alone. Really, but the apartment was wired with standard 2 pair with one line on one pair and the other on the other. I never got around to switching the jack because I didn't care whether I had a phone in my room. Now here's the weird part.

I had forgotten that the phone jack in my room was our line or the turned off line. So I plugged in the phone line and tried dialing. It worked fine. So whenever I dialed out I would warn my roommate not to use the phone. One night I was in my room and was logged onto my Internet account. I picked up and picked up the cordless and turned it on. I picked up my computer talking on the phone and started heading out. I went over to my PC, did an IS, and checked the status of my commands to confirm that I was indeed logged on. I couldn't figure it out. Being a little hacker added no confusion.

It turns out, I have this line I can dial out on and we never get a bill. This has been going on for about three months. I have called BBS's in Europe, Mexico, and all over the U.S. I have been careful to never dial 900 lines

because I figure that the billing would draw attention. I only use the line for data because I am too lazy to write up a phone, although I should.

Another thing I noticed is that I can't disable call waiting. This is probably because the line does not have it. It was something I wondered about back when I thought I was using our regular line. It worked from the kitchen, but when I tried it in my room I got an error message from the phone company.

Can you tell me anything about this? Can I get a huge bill one day from the phone company and be forced to pay it? Are there any other possibilities? I have no idea what phone number I am using either.

Sometimes I sit at my PC logged onto a long distance BBS, look over at my TV, where the cable company didn't shut off the cable in a room where I think I get power for free from a neighboring apartment and I shake my head and wonder how long this can last.

Feasting on technology droppings
Marcus
You called hours all over the planet but not 900 numbers because you didn't want to draw attention to yourself? Odds are the people you've been ripping off (most likely your friendly neighbors powering your PC and modem) got a phone bill that sent them through the roof. In fact, it wouldn't surprise us if you've met them by now. Luckily, you can blame the phone companies since they did wire it that way - this kind of thing happens far more often than people realize. But you will get stuck with the bill if and when they figure it out. To find out what your phone number is, dial 10732-1-404-9888-9664.

Replies to Readers
Dear 2600:
Today I read the Summer 1994 issue of your great magazine and saw a few things that interested me. I wanted to reply to some of the letters.
In response to The Roadkill in his letter "Yummy in Church", I have the Periodic utility for you. Forget the others that were posted in "Monitoring Keystrokes" on page 38! I have a TSR that will not only record all the keystrokes in memory, but it also has other features (that some lazy people like me would find useful) like file encryption, a text editor, cut and paste, and some DOS functions. I found it in one of my Government teacher's old computers. His called Keyworks and the filename is KEEXE. If you have access to internet mail, I am at 15600@etg.comptel.com - mail me and I will send you a unencrypted copy of KEEXE. I don't have FTP right now but if someone wants to get it from me and put it on a site, that would be cool.
I also saw the letter "Secrets of a Super Hacker". I have found a store in my area called "Spy Headquarters" and they carried a large selection of "Hacker" and "Anarchy" books. Most were published by Longprints, and I have heard from people on IRC that they have Spy Headquarters stores in their areas as well as other stores might carry these books also. As for JB, I don't think they have Spy Headquarters stores in Belgium.
I was at the store where I usually buy 2600 today and

I started looking for a nice clean non-faded up and non-printed up copy of 2600. To my surprise, all of them had been nudged up in some way. And it looked like the printer covered the creases since there were many creased copies. Can you guys send me a nice copy? The one I have is barely readable and I can't find 2600 anywhere else!

By the way, your new FAX number spells 516-RHOBOS (516-474-2677). It could even spell 516-RHOBOS (which makes you laugh more). When I saw the thing on page 45, I had to reply.

Da Phigiter
We can't replace copies that were nudged at the newspaper, but we do replace defective copies that our subscribers get if there's a problem with an issue that you brought or a reprint. And let us know if issues in that location continue to be nudged.

Dear 2600:
 I got my Summer edition pretty late but loved every page! I had a couple of comments about two of your letters.

In "A Busy Connection" by Reuben (Page 24), he brings up the usage of the XXX-9970 numbers on NYNEX. Well, you said to let you know about any other part of the country with this. From the 913, 402, 1, 605, 539 and 537 both gave me the described busy tone and the clicks - but the 776 didn't give these tones. Give the "thank you" which that comes on these tones. I'll call my phone (which didn't) and then heard fall DTM tones at me (which was unable to detect the tones). I haven't had time to build the one on page 32).

Second, I'd like to make a comment in reply to scri's article (page 29) about there being too many letters in his area. Lighten up, man, we were all lame at one time or another. Hell, I still do lame things from time to time. I think it's just a sign that everybody has to go through.

I admit, it's sometimes hard to deal with all the newsletters from AOL, all at 2600 (my kill file is huge), but I think what you 2600 guys said had the nail on the head. Teach a lame hacker not to be lame once in a while. Don't be cocky about it - just help, even if it's only giving him a pointer to a FAQ. It takes a little extra time, but it'll be worth it. Just think, there are going to be millions of newbies flooding the Internet in the next year - and they're not going to go away. So try to show them how to do it right. Otherwise, 75 percent of future bandwidth is going to be newbie flame. Sheez, what a waste.

880
We cannot get through to your 517 and 539 exchanges at all. We suspect they're non-working exchanges and every number in them probably goes to the same thing if you're within the area code. Remember the "think you" links you have received at CCOOT, which is why it sounded familiar to you. We have yet to hear exactly what the 5's sending for you to do or why the 3's thinking you.

Cordless Clarification

Dear 2600:

In your Summer '94 issue an article, "Cordless Fun" by NYNEXDad, you said you were going to drive around in your car and give people's cordless conversations. Both you and I know this is not so. Federal Law is quite vague in this matter. It's a crime under federal law for any person... to intercept or otherwise intercept a telephone call... These include the recording device someone goes off and tapes a phone call and plays it in public. If there is a loophole in the law that I'm not aware of let me know, but I'm fairly certain there is not. I would hate to hear of a naive individual charged with wiretapping after reading in 2600 magazine that it was legal.

Crashdemon

The article stated correctly that there is no law against monitoring or tapping a cordless phone call - such calls are considered to be radio transmissions. Therefore, wiretapping is not a crime. These are not protected in any way. Cellular calls, while just as easy to listen in on, are protected by a law that never says they're protected by law. Get the picture?

Mac Hacks

Dear 2600:

The letter by Drew, The Black Nip, etc. talks about a long way around "AFile". If the school has Think Pascal or Think C (any Think class software) just go to the "Transfer" option in the file menu and open "Finder" in the system folder. A little faster, and you can check back into AFile: if a teacher shows up. Also "D:Escape" by Josh Horan is another easy way to get past AFile. Second, FileGuard cannot be turned off by turning off the extensions with the shift key down. The only hack I know for FileGuard is called "An INIT's Best Friend" and "Ariplane" (they work together). They work well and fast.

Lasty

"DisEaser", "An INIT's Best Friend", and "Ariplane" can be found any where, even on AOL. **Xanasi**

Dear 2600:

I need to respond to "The Bard" who wrote "High School Mac Hack" that appeared on page 15 of the Winter 93-94 issue. The article is filled with too many inaccuracies to allow me to let it slide by.

Mr. Bard claims that AppleShare is hard to hack. Considering that AppleShare is a control panel in the System Folder and is only backable from a hex editor then yes, I would agree. AppleShare is hard to hack. However if what he meant to say, and by his article I think he meant to say, AppleTalk is hard to hack then I must disagree.

Mr. Bard suggests that you could write a program to simulate a Mac interface to get user passwords, that is a rather long way to go about it. A simple control panel work fine. I know of two that have already been written.

Mr. Bard says that you should "take an AFile to the computer, and copy to disk. Then, go back to the AppleShare, and copy to disk. Then, go back to the computer, and read and open the AFile AppleShare." This is pointless, not to mention that it will not work. If you

are going back to the same computer, why not just open the original as opposed to the AFile? The Bard says the disk might be locked in which case you couldn't make an alias anyway. Even if you could, the alias on the floppy can't point to a hidden disk. Oh, you can unlock a disk by selecting it and hitting Command-1).

Mr. Bard's previous example required, their just create your own damn account. Go to the Users and Groups Control Panel and create away. Using Norton Utilities to find hidden passwords like as Mr. Bard suggests is also useless as the passwords are written in hex inside one of the AppleTalk Control Panels. He would have better luck with BeReal!

If your machine has Empower, DiskLock, FileGuard, or even winny they require a little more work and poking around with and each deserve their own article.

Just remember that AppleTalk is a very insecure protocol. It is peer to peer and not really meant for large networks. Most of the stuff in this letter can be found in any Apple Manual that comes with every Macintosh. May I suggest that Mr. Bard find one and read it.

Space Rapture (617)

ROTT Syndicate

Sick ATMs's

Dear 2600:

I was in Soho, London one night where I seem to spend most of my nights, guzzling coffee, etc. I went to my usual cashpoint (ATM) at a branch of Barclays Bank. There are two machines side by side. The first was as usual, I stuck my card in, got my cash. I noticed the machine next to me was not all it should be. I assumed at first it was in "Sorry can't give out your cash" mode, but on closer inspection I noticed something odd.

The machine had apparently crashed. It was in "Diagnostic" Mode. The screen displayed the letters A thru F aligned to the top 6 of the 8 buttons to the side of the screen, used for "Fast Cash", receipt request, whatever. There was a message at the bottom of the screen along the lines of, "Enter engineer clearance code" and a prompt "?". After a bit of messing about I deduced that it was expecting a 4 digit hex code, followed by "Enter" to allow you to get to the nifty gilly of testing the note dispensing mechanism over and over again. Given that I only had a few minutes before I was due elsewhere, I had little time to have a stab at the possible 65,536 combinations, but here's 3 to dreaming. Presumably each machine's code is different, maybe it is written on the inside? Keep your eyes peeled next time you're in a bank and the machine is being flake!

Lowdown on Lolack

Dear 2600:

Reference the letter titled "Car Tracking" on page 25 of your Summer issue, the author "Tommy B." doesn't know what he's talking about.

His letter was full of paranoia systems - while technically feasible by some tracking systems - will not work with Lolack. Contrary to what he said, Lolack uses a VHF (173 MHz) frequency, not 90.0MHz. Once a signal is received, the Lolack trans sends out a signal giving a serial number of the trans (which shows up on the special Lolack receiver/decoder some police cars are equipped with). This serial number is then sent to the law enforcement computer network (statewide or perhaps NCTD) which will then return with a description of the vehicle so the police will know what to look for while just a few miles at best (depending on terrain etc).

Now some of the other tracking systems, such as Telence, do use a 900 MHz spread-spectrum radio link and can be intercepted into things like the vehicle's ignition system (when the police close in, they can request that Telence send a signal to the car, having the ignition disabled, in order to prevent a car chase). There is also the capability for two-way voice communications between the vehicle and Telence's regional operations center - you can manually activate your Telence transponder, for example, selecting the "Tow truck" depiction will alert the Telence Ops center that you're having a non-emergency problem, and they can then initiate two-way voice contact with you to get info on the specific problem, which they can then pass to the wrecker service.

These high-tech systems only provide coverage in certain areas, and should prove beneficial to many people. There's a simple way to alleviate Tommy B.'s paranoid fears - don't sign up for the service! If Tommy B. is driving around in a Porsche or Lamborghini and his insurance agent "forces" him to get a vehicle tracking system installed, either just go with the relatively primitive Lolack system, or use a secondary vehicle when you'd rather keep your whereabouts unknown (but be sure to keep your cellular phone off, too!).

Like with most pieces of technology, there can be some vulnerabilities or disadvantages, as well as advantages. But Tommy B. should try to have some factual knowledge before he decides to fear something, if for no other reason than to be able to alert people, instead of misinforming them.

Just because Tommy B. is paranoid, it doesn't mean that people aren't out to get him! Just the other day, I was watching Tommy's car using a Keyhole satellite. I hacked into, and I clearly saw him blow through a red light at 60 mph!

CARTWHEEL

Still More Questions

Dear 2600:

I have been a subscriber to your magazine for a few years. Overall, I have enjoyed your magazine and its many interesting articles! Keep up the good work!

I am, however, confused by the painting on the front cover of the Spring 1994 issue (Volume Eleven Number One). There does not seem to be a theme or meaning to the painting.

What is the purpose of the space suit? What do Babylon and Middle Island have to do with each other?

What is the number 17 that is prominent in what appears to be a green Highway type of sign? What is the number that is on the street of paper behind the head of the person who is emptying the trash can full of passwords? I tried it on my PC and I get an internet saying that the number is too high!

The little doors in the background on the right along with the dark figures are confusing. Is that supposed to be a public restroom in a park? Are the two figures in front of the door marked discussions supposed to be two homosexual men going back there?

And finally, is that supposed to be a birthday cake in the foreground? If so, does it mean that this issue is the 10th anniversary issue?

Please answer!

Clear Plastic Barcodes from Seattle
Spencer offers protection from criminals. Barcodes eliminate any ID theft. I was told that the barcode is 74 Highway 17 Highway. The New York State 27 and 4000 or more stolen items. The barcode is behind the head of the person who is emptying the trash can full of passwords? I tried it on my PC and I get an internet saying that the number is too high!

Oh Piracy

Dear 2600:
I think you people have a fabulous operation at 2600! This publication got me started in hacking years ago when I was a youth.

I'd like to respond to Roberto Vercoli's views in his article "Software Piracy, Another View."
Roberto takes the point of view as an opposite to the business interests invested in software development. He equates copies of programs to units of money.

In my view, software piracy is so vital to the software industry that without it, there would be no hit programs like Word or Lotus. Each piece of software gets its start as a beta copy. For every programmer who has a beta copy, fifty pirates have access to it via networks and the local BBS. When it is earliest stage, software is very dependent on word-of-mouth advertising. Unreleased software has no type.

The many people who nab beta copies are interested in their revenues. Okay Warz is the most valuable and last for maybe a week on the pirate market. If it's a nice product, the pirates give it good reviews. If not, the beta copy is pushed to conserve valuable disk space.

If the beta does well in the pirate circles, the pirates won't purchase them. But others will due to the word of mouth initiated by the pirate underground.

Another point of view Roberto seems to have missed is the pro-professional software user. As an art major at Stanford, my Mac at home is chock full of pirate copies of graphic design software. Warz so expensive I could

either pay my school tuition or buy them at the store. Yes, the software industry relies on pirates like me as well. As I learn design in school, I need to practice on my own equipment, doing hobby type design. Flyers, logos, dance tickets. All amateur work and no money involved. Some learning. When I start up a design profession, I will buy the software I have tried and tested for years.

Oh Honesty

Dear 2600:

I am writing in regard to your article "How To Hack Honesty" as published in the Autumn 1993 issue. Some years ago, under an assumed name, I wrote How To Beat Honesty. Tests as published by Lommonist? I finished in the course of researching this booklet. I took up an animal correspondence with Dr. Phillip Ash, who was the chief developer of honesty tests at London House. I know he also developed an in-house test used by Supermarket General Corporation and he probably designed other such tests as well. I asked him about "taking good" - and the actual terminology used by test constructors - and he told me that virtually all psychological tests are devised and normed with certain assumptions in mind. In the case of honesty tests, the vast amount among these is the assumption that everyone has at least a little larceny in his or her heart and that everyone has borrowed, misappropriated, or otherwise stolen something, somewhere along the line. Admitting to small thefts of things such as pencils or paper clips is good and feeling bad or guilty about these minor thefts reinforces your "honesty" when taking these tests.

Questions your article designated as "control questions" do not ascertain whether you are "taking good" but make you more open to taking the test, confirming the guilt that there really is something magical about them. In actual practice, control questions can be even more innocuous than U.R. Source indicators ("Do you like animals?" has been seen on at least one form of the Reid Report). Ash himself defended their use.

Pencil and paper honesty tests do take the place of the polygraph in many cases at lower cost, but usually with no greater accuracy. One item Source's article fails to mention is that in trying to be all things to all people, honesty tests fail miserably at everything. One test claims to identify people who are more accident prone than average while also filtering out those most likely to abuse something, compensation claims! Dr. Ash also told me something interesting. If you are the most honest person possible, to the point that you have never stolen anything, and you are perfectly honest about it on the Reid report, you will fail because the test assumes you are taking good. Our society is test happy and we seem to like being good, if even the unquantifiable, such as one's honesty. It has come to this. Fiat not, though. While polygraphs are illegal employment screening tools everywhere in the United States and Canada, the honesty test is going the same route. Already in the Commonwealth of Massachusetts and the Province of Ontario, they are

illegal in all applications. Similar legislation is pending in Rhode Island in New York State they are still illegal but cannot include any questions regarding substance abuse and the test results cannot be the primary reason for denying someone employment.

Northern Hacking

Dear 2600:

I am a new subscriber to 2600. The back issues I requested came in a few days ago. I read every issue in a single sitting. The zine blew my mind. 2600 is flat! Since I am a new member to the hacky/hack community, I find some trends in your magazine hard to understand. I've tried calling local boards, but the only users are kids addicted to MUDs. Because I'm a 16 year old kid living in a little Canadian hick town called Medicine Hat (dumb name, eh) with nobody to answer my questions, I decided to use our plucky up postal system to write to you guys. Now, onto the questions.

What the hell is a PIX and how do I find an access number into one? How do I find an authorization code for a PIX onto 1 access one and what do I do with it? I'd like to get onto some LD boards, but I don't want to pay the high LD charges. I know you don't tell people to commit full fraud, but you do tell how to. How would someone like me get toll-free planetwide calls? Your contributors write about how they get on computer systems. I live near an army base and I know they have a computer system. How do I access the computers? Do I just phone up the number in the phone book (403-544-4000) or what?

My telephone company is AGT but most of the equipment is made by Nortel Telecom. My area code is 403 and an engineer at AGT told me that my province is the first completely digital telephone system in Canada. I'm wondering if you have any info on how I can have fun with my phone system?

DRP

Medicine Hat, Alberta
PIX stands for Private Branch Exchange and it's basically a phone system run by and for a company. Operators, security lapses allow people on the outside to access dialtaps, voice mail, computers, etc. On many occasions, these are reachable through 800 numbers. Methods of making free phone calls abound here and in many other places. But that doesn't mean it's a particularly smart thing to do. We understand how difficult it must be for you, trapped in the middle of nowhere but you do have to be careful. Your "completely digital telephone system" could easily monitor your activities. Learning and exploration should be your primary goals, not just getting things for free. Unfortunately, it's sometimes unavoidable to commit crimes, however small, in the process. You need to weigh the risks and decide what your priorities are. We don't suggest meeting with your local military computer, do learn and for starters, if there is a college in your area, do everything you can to get on the net. If you succeed, you will have eliminated the long distance charges and

opened yourself up to an unlimited world of knowledge opportunities. We wish you luck and don't fixate on Medicine Hat - there are probably other hackers there too.

Satellite Mystery

Dear 2600:

This is the first time I have seen your very informative magazine. I was surprised to see it in my local Barnes and Nobles, right next to the other computer magazines.

The question I have is, most of the food stores around here have satellite dishes on the roof for whatever reason. Someone told me that they are for the checkout ATM machines. I was wondering if that is true. If I was to look up that DTMF board (mentioned in your summer issue) to the satellite lead would I be able to get ATM account numbers and the pin numbers?

Alcatraz

Pt Pleasant Beach, NJ
ATM's almost always use dedicated phone lines to transmit data - banks tend to be a bit sensitive about that kind of thing. The dishes you see are, in all probability, receivers for whatever music they wind up playing for the enjoyment of their customers. Sorry to disappoint you.

Red Light Cameras

Dear 2600:

I'd like to give all you people in New York a little easter sleep. The "Faces" page of the summer issue listed a problem that we had here in California for a short time - machines that took pictures of a speeder's license plate (or for you a red-light-runner). Here's my advice: Don't do a thing! It will go away by itself. If anybody gets a moving violation, they have to sign it, saying that they will show up in court and answer to the charges. No big deal. But if anyone gets a ticket in the mail (assuming that the address listed with the DNV is still correct), consider this: did they ever sign anything saying that they would show up in court to defend themselves? No! That's what happened in Los Gatos, CA a couple of years ago. A man was arrested on a warrant for failure to appear on a mailed ticket. The case was thrown out of court, the CHP got a reprimand and were ordered to remove from service their millions of dollars of equipment they had just bought. In addition, the man won a civil suit (undisclosed amount) for false arrest and wrongful imprisonment. If it happened here, it will happen here. So have fun, run the lights, ignore the tickets, and get some money out of it.
An Unprintable Symbol

Security Concerns
It's the American dream.

Dear 2600:

I remember reading a few issues back you stated that the official 2600 subscription list was secure and would not be shared with any other parties. However, I see that the post office (under some other government agencies) is receiving the name and destination address of every issue of 2600 that is being sent out. And the simple fact that you and I talked in one

LIVING ON THE FRONT LINE

(gathered from Internet lists)

On July 6, at slightly after 2 am local time (PDT, 7 hours west of UTC), an intruder installed a TCP/IP-sniffing daemon on one of the machines at 421 communications (domain rnhil.net). The sniffer was discovered and disabled on the evening of the same day. Here is a summary of the intruder's tracks discovered in combination on the hosts bolero.rnhil.net [192.160.13.1] and 3jive.rnhil.net [192.160.13.2]. Both are 386pc machines running SunOS 4.1.3.

1. Processes running on the hosts which would instantly yield a root shell when executed. We found these with the command: **find / -exec ls -ls -o -perm -0400 -print**

2. Processes, one listening on UDP port 6911, another listening on UDP port 9171. We noted the following:

3. A daemon that monitored the '/dev/hlt' device, keeping the Ethernet interface 160 in promiscuous mode, and recorded the first few bytes of each telnet, ftp, and rlogin session, apparently to collect passwords. Our analysis of the daemon's tracks could detect the promiscuous mode of 160 with the command '/usr/etc/ifconfig 160', which printed information similar to this:

```
160: flags=163<UP,BROADCAST,NORMALEX,  
NONMAYN,PROXIES>  
    mtu 1500  
    ether 00:00:00:00:00:00  
    inet 192.160.13.1 netmask 255.255.255.0  
    inet 192.160.13.2 netmask 255.255.255.0  
    inet 192.160.13.3 netmask 255.255.255.0  
    inet 192.160.13.4 netmask 255.255.255.0  
    inet 192.160.13.5 netmask 255.255.255.0  
    inet 192.160.13.6 netmask 255.255.255.0  
    inet 192.160.13.7 netmask 255.255.255.0  
    inet 192.160.13.8 netmask 255.255.255.0  
    inet 192.160.13.9 netmask 255.255.255.0  
    inet 192.160.13.10 netmask 255.255.255.0  
    inet 192.160.13.11 netmask 255.255.255.0  
    inet 192.160.13.12 netmask 255.255.255.0  
    inet 192.160.13.13 netmask 255.255.255.0  
    inet 192.160.13.14 netmask 255.255.255.0  
    inet 192.160.13.15 netmask 255.255.255.0  
    inet 192.160.13.16 netmask 255.255.255.0  
    inet 192.160.13.17 netmask 255.255.255.0  
    inet 192.160.13.18 netmask 255.255.255.0  
    inet 192.160.13.19 netmask 255.255.255.0  
    inet 192.160.13.20 netmask 255.255.255.0  
    inet 192.160.13.21 netmask 255.255.255.0  
    inet 192.160.13.22 netmask 255.255.255.0  
    inet 192.160.13.23 netmask 255.255.255.0  
    inet 192.160.13.24 netmask 255.255.255.0  
    inet 192.160.13.25 netmask 255.255.255.0  
    inet 192.160.13.26 netmask 255.255.255.0  
    inet 192.160.13.27 netmask 255.255.255.0  
    inet 192.160.13.28 netmask 255.255.255.0  
    inet 192.160.13.29 netmask 255.255.255.0  
    inet 192.160.13.30 netmask 255.255.255.0  
    inet 192.160.13.31 netmask 255.255.255.0
```

4. A quick script has been used to filter out from the log file entries for ftp sessions in which the target user was 'anonymous' or 'ftp', and entries for connections not

which would accept a root shell. The intruder was able to collect the contents of the log file. The connection attempt at 6:54 am on July 8 was benign, because the intruder's processes were no longer active.

From the log file collected by the intruder's daemon, we have made a list of potentially interesting entries given below. A numeric IP address indicates a failure to resolve the name - this usually means that either reverse resolution failed, or that reverse resolution yielded a name which could not be resolved back to the original IP address.

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Witell has conceded. Result: some poor person in Toronto is getting tons of calls from slobering sex callers in the States who think that Witell's number corresponds to the actual number. We would love to know what Witell was thinking when they introduced this service. Also, how on earth would someone make a 0+ call to that 416 number if Witell were their primary carrier?

According to a former government official quoted in *Federal Computer Week*, "on any given day DOD literally does not have control of five or six of its computer systems; the hackers do." Password snifters that capture the first 120 keystrokes of a session seem to be the biggest cause for concern. According to Michael Higgins, a DOD official, hundreds of thousands of passwords, perhaps millions, have been captured in this manner. And they say that hackers are even getting in through fax machines! If the fax is connected to an office LAN or is also a network printer, access to the network through the fax is possible. With stores like this circulating, we can only wonder what the ultimate "reaction" will be.

BI PROFILE is one of the automated check-in systems used for people on probation. Callers dial 900-737-6781, enter a personal identification number and a password. According to the pamphlet that comes with this "service", "a charge for this service appears on your home telephone bill. This is part of your supervision that you are expected to pay." The system uses touch tone or voice recognition and asks the following questions: Has your home address changed since you last checked in? Has your phone number changed since you last checked in? Have you had any jobs since your last check-in? Have you had any trouble with the law or been arrested since you last checked in? Are you following the requirements of your supervision such as court-ordered payments, treatment, counseling, or other conditions? If your answers indicate anything other than normally, you'll be asked to go into detail. The system tells you when to call again. But the most important part is a lesson in courtesy we can all benefit from. If you hang up before the computer says "Goodbye", your call will not count at all.

The FCC has finally started to take action to prevent certain 800 toll-free numbers from charging customers. They really know when to take a stand, don't they? But there still may be some of these tripp numbers operating. Don't dial 800-468-5823, 800-491-661, 800-444-6749, 800-873-7036, 800-697-7871, 800-588-8955, 800-817-8655, 800-288-9377, 800-735-8717, 800-916-6614, 800-927-9377, 800-759-4688, 800-588-8396, 800-723-5016, 800-758-4297, 800-767-4475, 800-846-2303, 800-285-9049, 800-544-9249, 800-468-4475, or 800-433-0069. A couple of other exchanges that could be trouble are: 719-898-xxxx and 503-960-xxxx.

Speaking of profiles, we must advise you never to use phones inside hotel rooms except for making

international hotel calls. Here's an excerpt from the billing page of the Omni Shoreham Hotel in Washington, DC: "Local Calls: Billing commences after 45 seconds. A \$1.10 charge will be added to your account for each local call, third-party call, and credit card or collect calls." In other words, even if you think you're billing it to your calling card, you'll wind up paying twice. "Long Distance Calls: \$1.50 + Daytime AT&T charges." In addition to a surcharge, you won't even get a time of day discount. "Information: \$1.76." There are no words to describe that outrage. Finally, the kicker - "Toll Free Calls: \$1.50." And they wonder why people steal the towels!

How do cellular companies handle fraud? Not as effectively as they could, according to what we've seen. From United States Cellular Corporation: "The cellular industry is engaged in a constant battle against tumbling ESN fraud. At present, there are three alternatives available to minimize the negative impact of this problem: 1) USCC can ask a roaming partner to deny roaming privileges to a MIN that is tumbling its ESN. 2) USCC can deny roaming privileges to all roamers temporarily by deleting our exchange from a roaming partner's switch. 3) Cellular carriers can implement pre-call validation systems designed to detect tumbling ESN's and shut down fraudulent roamer calls in progress. Unfortunately, this last alternative is in many cases cost prohibitive. The most commonly used solution is to deny roaming privileges to all roamers on a temporary basis. . . . If fraudulent calls do appear on your customer's bill, instruct your billing or customer service representative to review the bill and contact the roamer call center. This report details all calls that passed our roamer call edit. Remember that our roamer call edit searches the MIN and the first three digits of the ESN. It does not check the entire ESN. If a fraudulent user programs a phone with your legitimate customer's MIN and with an ESN that matches the manufacturer's code of your customer's phone, the calls will appear on your customer's bill." Here are steps that one cellular company takes against four types of fraud:

1. **Thimble Fraud**
A. Customer disputes roaming charges appearing on a bill.
B. Check the current Billid ESN Mismatch report for customer's MIN.
C. If customer's MIN appears on the Billid ESN Mismatch report along with the disputed call, review the past three bills for calls placed at disputed telephone number.
D. If review of past three bills does not show calls to disputed number, credit customer's bill with Disputed Roamer Charge Adjustment voucher code.
2. **Corporate Fraud Control Analyst**
E. Contact the Corporate Fraud Control Analyst if the disputed dollar amount exceeds \$250. Have photocopied of disputed charges, three previous bills,

and voucher/ledger available to send to Corporate Fraud Analyst upon request.

2. **Calling Fraud**
A. Customer disputes roaming charges appearing on a bill.
B. Check the current Billid ESN Mismatch report for customer's MIN.
C. If customer's MIN does not appear on the Billid ESN Mismatch report, contact Corporate Fraud Control Analyst immediately for further instructions.
D. Have photopies of disputed charges and three previous bills available to send to Corporate Fraud Analyst upon request.
3. **Do not credit roamer account before**
A. Welcome package is returned as undeliverable and no attempts to locate a customer who has an outstanding balance.
B. Suspend the customer's ESN/MIN in the switch - or - begin the collection procedures.
C. If unable to contact customer or collect an open balance, finalize the customer's ESN/MIN.
D. Pull ESN/MIN out of the switch.
E. Notify Corporate Roaming Department of ESN/MIN non-pay status.
F. If outstanding account balance is unusually large or anything seems out of the ordinary, contact the Corporate Fraud Control Analyst for further instructions.
4. **Stolen Phones**
A. Customer enters office to activate a used cellular phone (customer provided equipment).
B. Phone's ESN is found in the switch's local deny file - or - circumstances surrounding the activation seem out of the ordinary.
C. Contact the Corporate Roamer Hotline to verify that the phone has not been stolen.
D. If phone's ESN is listed as stolen in the Industry Negative File and a police report has been filed, do not activate the phone and do not say anything to the customer. Attempt to confiscate the phone. If you feel that you are in danger, calmly tell the customer that the phone cannot be activated due to industry regulations and that the phone will not be usable nationwide. If the customer does not wish to give up the phone, have a coworker contact the police. Obtain the customer's driver license number and local license plate number. Be prepared to provide local police with detailed information about the applicant.
5. **If phone's ESN is listed as stolen in the Industry Negative File and a police report has not been filed, activate the phone once the Roamer Hotline has confirmed that the stolen entry in the Industry Negative File has been restored.**

Recently, one of our writers confused the hell out of Pennsylvania Turnpike tollbooth collectors when the magnetic strip indicator showed a timespan of several days for a trip of a couple of miles. This led to an extended discussion with tollbooth attendants who referred to a "maximum time formula" and an "exchange of letters, excepts of which follow." As a frequent traveler on the Pennsylvania Turnpike, I would like to know the specific requirements that drivers such as myself are bound to so that I can achieve maximum compliance and enjoyment of the Turnpike in General. The Pennsylvania Turnpike Commission would not eat that "junk" until the would certainly be paid. I need to pay more attention with such a violation. In other words, you'll find out what the law is once you break it and not an instant sooner.

Those of you capable of dialing 911, I would like to take advantage of immediate free Internet service with no validation. Dial 515-945-7000 for access. This system is only available as a dial-in but it has full Internet access in every other way. We don't know who's behind it or anything else about the system except that they use unshadowed passwords and the phone number you give them will show up in the passed file which everyone can see. Apart from that, we'll reserve judgement until we learn more.

The following comes from an AT&T press release dated August 17, 1994:

AT&T has formed an investigative team to track the theft of business long distance service to the "hacker's hideout."
AT&T Global Business Communications Systems (GBCS) has created an investigative unit whose sole purpose is to monitor, track, and catch phone-system hackers in the act of committing toll fraud. The unit will initiate "electronic stakeouts" with its business communications equipment customers in cooperation with law enforcement agencies, and work with them to prosecute the thieves.

"We're in a shoot-out between 'high tech cops' and 'high tech robbers' who burglarize street long distance service from our business customers," said Kevin Hanley, marketing director for business security systems for AT&T GBCS. "Our goal is not only to defend against hackers but to get them off the street."

AT&T said hackers today are more sophisticated and organized than ever before. For example, a publication for hackers celebrated its 10th anniversary this past weekend by gathering hundreds of hackers in New York City to share their tricks of the trade.

Although communications and computer companies continually educate business customers on protecting themselves from hackers, illegal access continues to cost billions of dollars in losses of long

BREAKING WINDOWS

By The Camelback Juggler

When was the last time that you wandered into your local computer discount store to test drive that new Pentium based PC? Armed with a fresh stack of formatted 3.5" diskettes, you find your way to the hottest new machine in the store. As you approach the machine of your choice, you notice that flashy screen saver that's so familiar. However, as soon as you touch the mouse, that damn password verification window rears its ugly head. Now consider your options - you could hack away trying to guess the password or you could go ask one of the customer service geeks to supply the password (he will probably give a demonstration of all the computer skill that he possesses). The first method is brute force and obviously time consuming, the second method works. However, now you have someone shoulder surfing so purloining files and roaming are not within the realm of possibility. The third method is a bit more elegant.

Your first goal will be to exit Windows. The best way to accomplish this is to simply hit the standard CTRL + ALT + DEL. If that does not work you may need to reset or cycle the power off and on. Try and observe what the computer does next: if the computer boots directly to Windows and the screen saver does not appear immediately, then you are in good shape and you don't need to worry about defeating the password. However, if the screen saver starts automatically after Windows starts, chances are a more computer savvy person set the machine up and you need to do a little more work.

If the screen saver begins immediately after Windows starts, reboot the machine. During the boot up cycle, press F5. This will circumvent the standard boot cycle and the computer will drop to the DOS level prompt. Next, you will need to start the MS-DOS editor by typing EDIT. Then, you will need to open the file, C:\WINDOWS\CONTROL.INI. Scroll down until you see a file which looks similar to the following:

```
[Screen Saver Marquee]
WinProtect=1
Text=NNNNNNNNNNNNNNNNNNNNNNNNNNNNNN
Font=wingdings
Size=12
BackgroundColor=128 128 128
BackColor=255 255 255
Speed=10
AntiAlias=00000
CharSetZ
```

[Screensaver1]
Password=1237

At this point you will need to modify a couple of things depending upon what you want to accomplish. In this case the utilized screen saver is the marquee. By simply changing the line PWProtected=1 to PWProtected=0 the password will be disabled. Unfortunately, the password itself cannot be determined from the line Password=1237 because the password is encrypted. However, another technique would be to place a semicolon before the line Password=1237 (:Password=1237) and inserting the new line "Password=".

[Screensaver1]
Password=1237

By replacing the encrypted password with a blank, the screen saver password will still be active. However, when a password request occurs, simply pressing return will do the job. The above methods are, what I call, breaking windows with a glass cutter. There are some quicker and somewhat drier methods of accomplishing the same thing. These methods could be called breaking windows with a sledge hammer.

The faster method consists of getting to the MS-DOS prompt level as described above. Then, create a temporary subdirectory and copy C:\WINDOWS\CONTROL.INI into the temporary directory. Then delete the C:\WINDOWS\CONTROL.INI from the WINDOWS directory. Also, you can simply rename CONTROL.INI to something like CONTROL.OLD. Again, this will accomplish the same thing as modifying

the CONTROL.INI file. However, the computer will display errors when windows starts. So let the situation govern which method you choose.

Some machines use third party security systems. These systems usually consist of a front end for the standard Program Manager that comes stock with Windows. Packard Bell's Navigator is a good example of these security systems. The Navigator has a lock feature that requires a password to enter into the standard program manager. To get around this system you will need to get to the MS-DOS prompt level using previously described methods. Then create a temporary directory and copy C:\WINDOWS\STARTUP.GRP into the temporary directory, and remember to delete the original. Again, you could rename STARTUP.GRP to STARTUP.OLD. This should defeat most third party password schemes.

Another trick that these retail outlets like to use is changing the attributes of the .INI files as well as related files (.GRP) to read only or hidden. Therefore, you may need to change all the files that you will be fiddling with to the standard archive format. To display attributes of all files in the current directory, type ATTRIB C:\WINDOWS*.INI (or .GRP) <return>. Then use the ATTRIB command to change file attributes to archive. Example: to remove the read only attribute from all files in the Windows

directory, type the following command: ATTRIB -R C:\WINDOWS*.* /S <RETURN> the /s processes all files in the current directory and all subdirectories. Also, make sure the 'Save Settings on Exit' option in Program Manager is enabled.

If there are many people around, you will want to accomplish all of this as quickly as you can. Try to copy all files that pertain to the task at hand onto floppies before you attempt to gain access, because some people like to delete the necessary files. Also, it may be a good idea to carry a system disk with you just in case you need to boot up clean. If you are creative enough you can make a .BAT file that will automate most of the procedures that I have described, the old EDLN command should serve you well if this is your goal. However, .BAT files can be problematic unless you have analyzed all pertinent files on your target computer.

Normally you don't want to leave any evidence behind. Of course, I keep all changes that I make relatively innocuous. However, just for fun, I like to modify the Marquee screen saver. My favorite font is wingdings. If you use a capital N (wingding) the screen saver will display a skull and cross bones. Then I reestablish all security measures that were originally in place, so they have to drag out the guy who set the machine up to reset the machine. Keeps 'em on their toes. Have fun....

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VOCALS

(continued from page 31)
freedom of the press is causing myself and other subscribers to be blacklisted? It's easy to tell, but I am concerned about the principles behind this.

2000 has been published since 1984. Each issue contains quite a few good articles. However, if an individual is looking for a specific article, and thus a specific issue, she has nowhere to turn, other than sending in a letter to your magazine. Would it be possible for you or a third party to put together a 2000 index of all the articles ever written?

locks

While recording the name of every subscriber is possible, we don't believe it's very likely. The issues are thrown onto a truck as soon as we get them to our local post office. Very often, they're delivered the next day. And we never tell them when we're coming. If they're so efficient that they can record thousands of names under those conditions, we probably have a lot more to worry about. And if we were getting blacklisted for believing in freedom of the press, we'd be damn proud of it. Freedom carries a high price, even here. Concerning the index, you'll be happy to know that one has been completed. You can get a free electronic copy by sending us email (2000@weil.stg.com). We'll have more info about our paper distribution. (It's big)

Security Lapses

Dear 2000:

I have an Internet account at a small college. It's clear that the people who run this system are at least too slow in running a security program. In recent months I've called (each time a new message has been sent to a lot of e-mail addresses) and without even logging on I've given a screenshot of the message followed by PINE mail, which I've attached to each reply. I'm not and that this person logged in under whatever account there is only one person logged in under whatever account there is my account. This raises two questions: 1) What are the chances I do once I find myself logged onto someone else's account? Specifically, can I find out their password while on their account?

Classroom Banqueting

Washington
Apparently the person using the account tried to do something that conflicted the system and made for a very long delay which he could not get out of. So he had to contact the support group at his university for assistance. He probably forgot to log out within an account - this was common a decade or so ago. You can't find out the person's password unless you slip a program into their account that captures it and mails it to you or finds it and then do the same thing again and you get it on a next time. But that would be wrong.

Contributions

Dear 2000:

Our country has become so entirely hypothetical. If there is anything I've learned in college, it's how much the Computer

Science Department hates hackers! I don't even care about that. But what I do care about is the fact that the little girl in computer hacker and at the end of the movie she saves everybody's lives by hacking a "UNIX" system. In Sweden, they were all praised for being extremely intelligent. In the Disney movie *Bank Check*, the little boy uses his computer to hack his way in and cash a check for a million dollars. And this is something Disney makes! There are several other movies where hackers come to save the day and everyone is happy. But if it is so glorified in this perspective, who the hell decided in reality that the penalties are completely the opposite? To be honest, I think it was God!

Problem Child

Dear 2000:

In addition to Frackville, PA, here are some "hacks" towns: Hackensack, NJ; Hackberry, AZ; Hackon, AR; Hackberry, LA; Hackensack, NJ; Hackensdown, NJ; and Hackensack, VA.

Roger Harrison

Lang Island

Help Needed

Dear 2000:

We're trying to find out all we can about RSA cryptosystem and other systems.

We read 2000 for the first time this spring. We love the analogy 2000's democracy, pulling down the pants of the Bank of England.

We're not bankers - we're a three man programming team. We aim to write a "secure modern" system for the Piton Series 39 pocket computer. (Pitobite is, it's hard to work to find anybody speaks enough in Grey Britain who can explain ISO standards for Public Key Cryptosystems, or who knows what RSA is, etc).

We read in Britain's *New Scientist* magazine (11 June 98), that there's a product called "The Good Privacy" floating around the Internet in the States. It's obvious from that Public Key 79 before Global Networks, will see the us perceive as the code warning. We want to start on the Piton (a British company) right now, so other programmers have to see this.

So is there anybody out there who knows all about the Cipher's specifications, ISO standards for generating randomly distributed keys, people using Good Privacy, and anything else we should be asking about?

1601 Peninsula
31 Triangle Place
Capitola CA 95010
London SW14 7HS

+44 (0) 71-496-2843
E: jgd@ucl.ac.uk
D: jgd@ucl.ac.uk

Remember, every third call is probably a spam.

internet world guide

(or how to translate those two-letter domains into countries)

DOMAIN	CC	COUNTRY NAME	DM
---	871	Armenia	AM
---	872	Netherlands Antilles	AN
---	873	Angola	AO
---	874	Antarctica	AQ
---	875	Argentina	AR
---	876	Aruba	AW
---	877	Australia	AU
---	878	Austria	AT
---	879	Azerbaijan	AZ
---	880	Bahamas	BS
---	881	Bahrain	BH
---	882	Bangladesh	BD
---	883	Barbados	BB
---	884	Belarus	BY
---	885	Belgium	BE
---	886	Belize	BZ
---	887	Bermuda	BM
---	888	Bhutan	BT
---	889	Bolivia	BO
---	890	Bosnia	BA
---	891	Brazil	BR
---	892	British Indian Ocean Territory	IO
---	893	Bulgaria	BG
---	894	Burkina Faso	BF
---	895	Burundi	BI
---	896	Burma	MM
---	897	Burundi	BT
---	898	Canada	CA
---	899	Cape Verde	CV
---	900	Cayman Islands	KY
---	901	Cuba	CU
---	902	Czech Republic	CZ
---	903	Denmark	DK
---	904	Dominica	DM
---	905	Dominican Republic	DO
---	906	Ecuador	EC
---	907	Egypt	EG
---	908	El Salvador	SV
---	909	Equatorial Guinea	GQ
---	910	Estonia	EE
---	911	Ethiopia	ET
---	912	Finland	FI
---	913	France	FR
---	914	Great Britain (UK)	GB
---	915	Germany	DE
---	916	Ghana	GH
---	917	Gibraltar	GI
---	918	Greece	GR
---	919	Greenland	GL
---	920	Grenada	GD
---	921	Guatemala	GT
---	922	Honduras	HN
---	923	Hong Kong	HK
---	924	Hong Kong	HK
---	925	India	IN
---	926	Indonesia	ID
---	927	Ireland	IE
---	928	Israel	IL
---	929	Italy	IT
---	930	Japan	JP
---	931	Kenya	KE
---	932	Kyrgyzstan	KG
---	933	Korea	KR
---	934	Korea	KR
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---	941	Korea	KR
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---	943	Korea	KR
---	944	Korea	KR
---	945	Korea	KR
---	946	Korea	KR
---	947	Korea	KR
---	948	Korea	KR
---	949	Korea	KR
---	950	Korea	KR

KY	82	Korea (South)	SO	248
KZ	965	Kuwait	SI	249
LA	1	Kazakhstan	SK	46
LB	7	Lebanon	SL	46
LC	856	Latvia	SM	65
LD	951	Lebanon	SN	290
LE	1	Lebanon	SO	386
LI	41	Lithuania	SR	47
LJ	44	Lithuania	SS	42
LK	231	Sri Lanka	ST	318
LM	211	Liberia	SV	232
LN	266	Lesotho	SW	378
LO	310	Lithuania	SY	221
LP	310	Lithuania	SZ	252
LQ	311	Lithuania	TA	252
LR	218	Libya	TC	1
LS	212	Libya	TD	215
LV	503	Morocco	TF	—
LY	313	Moldova	TG	228
MA	481	Moldova	TH	66
MB	491	Moldova	TI	70
MC	381	Macronesia	TJ	70
MD	381	Macronesia	TK	7
ME	223	Mali	TL	216
MF	95	Myanmar	TM	676
MG	976	Mozambique	TO	62
MH	853	Marshall Islands	TR	90
MI	670	Martinique	TT	48
MJ	596	Martinique	TV	68
MK	222	Martinique	TW	886
ML	1	Martinique	TZ	255
MM	356	Malta	UA	7
MN	230	Maldives	UB	256
MO	285	Maldives	UC	44
MP	52	Mexico	UD	44
MQ	60	Malaysia	UE	779
MR	258	Mozambique	UG	—
MS	284	Namibia	UH	—
MT	257	New Caledonia	UI	—
MU	257	Norfolk Island	UJ	—
MV	672	Nigeria	UK	—
MW	234	Nigeria	UL	—
MX	505	Nicaragua	UM	—
MY	31	Netherlands	UN	—
MZ	41	Netherlands	UU	—
NA	27	Norway	UV	598
NB	47	Norway	VN	7
NC	27	Norway	VO	39
ND	663	Niue	VP	1
NE	64	Niue	VQ	1
NF	64	New Zealand	VR	58
NG	968	New Zealand	VS	1
NH	507	Panama	VT	1
NI	31	Panama	VU	84
NJ	51	Polynesia	VV	84
NK	675	Polynesia	VO	678
NL	63	Philippines	VW	678
NM	63	Philippines	VS	678
NO	92	Pakistan	VT	678
NP	48	Pakistan	VU	678
NQ	508	St. Pierre and Miquelon	VV	678
NR	64	Pitcairn	VX	678
NS	1	Pitcairn	VY	269
NT	351	Pitcairn	ZA	381
NU	680	Palau	ZB	260
NV	595	Palau	ZC	243
NW	974	Paraguay	ZD	263
NX	262	Paraguay	ZE	—
NY	40	Reunion	ZF	—
NZ	40	Romania	ZG	—
OA	40	Romania	ZH	—
OB	40	Romania	ZI	—
OC	7	Romania	ZJ	—
OD	7	Romania	ZK	—
OE	966	Saudi Arabia	ZL	—
OF	677	Saudi Arabia	ZM	—
OG	677	Saudi Arabia	ZN	—

* - This country no longer exists but its Internet domain is still being used.

— indicates a category indicates no service.

* - This country no longer exists but its Internet domain is still being used.

* - This country no longer exists but its Internet domain is still being used.

SOFTWARE REVIEW

The Supervisor Series
Handy Software for Privileged VMS Users
Review by David Lord

This article presents a review of the Supervisor Series of utilities for VMS. The Supervisor Series is a collection of tools which give privileged VMS users the ability to interact with the system console and user processes running on the VAX. There are a few different flavors of how it works, which will be discussed later in this article. This software stands life as a commercial product and was later released to the public domain. It can be found on the Internet at ftp.sri.com/anonymous/macros225/svswests via anonymous FTP.

Most of us who have had the privilege (and years) to remember hacking the DECsystem 20, have fond memories of the TOPS-20 operating system. It was a nice, comfy, friendly environment (my first impressions of VMS were not so complimentary). TOPS-20 offered two commands that I really missed in VMS: SPY and ADVISE. SPY's functionality should be obvious from its name: it let you watch what was happening on another terminal. You could see exactly what the other person was seeing, including their typing. ADVISE went a step beyond SPY. Not only did you get the display of the other person, but you also were allowed to type. ADVISE gave you the equivalent of two terminals hooked to the same process on the Twenty. The computer took input from either terminal and gave output to both, without discrimination. ADVISE was a great tool for teaching spastic users. It also helped out when two people were working on the same problem, but were at different locations.

I got very used to using SPY and ADVISE and missed them greatly when we migrated to VMS. Well, now we're back (for VMS) in the form of the Supervisor Series of software. The software seems pretty bulletproof - I demoed a commercial version of a package which did the same thing a few years ago. Within five minutes after starting to use it, it crashed the VAX! With the Supervisor Series, I've had none of these problems. The software is well organized, works like a part of VMS, and comes with complete sources and excellent documentation.

Using the Supervisor Series is very straightforward. The first problem to overcome is gaining access to a fully privileged account. Once you've cleared that first (and big) hurdle, the product installs like any other quality VMS application using the VMSINSTAL.COM procedure. I have two additional suggestions for the installation. First, I would not install this product in its default location; I'da damn in some subdirectory where no one else goes. Second, change the name of the EXE from SUPERVISOR.EXE to MAIL.EXE or something innocuous. If someone FINGERS you and sees a program called SUPERVISOR in use at the time,

they may get suspicious - nobody works when they see someone typing MAIL all day long. You'll also have to change the CMD file to make the renamed EXE. The installation of the Supervisor Series will require the presence of utilities like the AUTHORIZE facility on the VAX. If security auditing is enabled on the VAX, this action will set off alarms on the system console. Once the utilities have been added, you'll just grant them to yourself. Once again, this can set off alarms on an audited system.

SUPERVISOR works in two basic modes which are analogous to SPY and ADVISE on the Twenty. SUPERVISOR by itself works like SPY, showing you what's happening on a particular terminal. SUPERVISOR invoked with the ADVISE qualifier allows you to "join in" on someone's session. SUPERVISOR also has a "quiet mode" and a "notify mode" which are controlled by the NOTIFY qualifier. If the NOTIFY qualifier is specified, the target will get a message on his terminal letting him know that you're watching or advising. The default is NONNOTIFY, which is sufficient for most applications; there's no evidence that you're watching them.

Once the product is installed, using it is simple. The first step is to define the command to your process (the default installation location, which is not recommended for dandishie operators, is shown):

```
$ set command sys$sysdevice:
[super:ax]super:svr
```

Next, the program is invoked:

```
$ supervise ltav: (to watch the user on LTA9)
$ supervise/advise ltav: (to advise the user on LTA9)
```

\$ supervise/advise/notify ltav: (to advise the user on LTA9; and let them know about it)

It's that simple and it really works. The only thing that this product needs is the ability to monitor the RTAR: class of device. That reality is not a fault of the software; it's a limitation of VMS to provide this information. RTAR: terminals are created when users use the SET HOST command to connect to your local system across a DECnet network.

The Supervisor Series consists not only of SUPERVISOR, but also includes PHOTO, PHOTO (another long lost DECsystem 20 command) allows you to record your keystrokes and screen output to a file for later review. PHOTO used in conjunction with SUPERVISOR allows you to record the actions of someone else.

This software brings some real power to the user's hands, whether you're a system manager, hacker, or casual. The software and documentation are first rate and well worth the cost of an FTP. So, I leave it up to the reader to do the hard work and gain a fully privileged account on a VAX. Once you have that, get the Supervisor Series and enjoy yourself.

2600 MEETINGS

NORTH AMERICA

Am. Assoc. IM

Gallatin on South University

Asulin

Northcross Mall, across the seating rink from the food court, next to Pape World

Baton Rouge, LA

In The LSU Union Building, between the Tiger Plaza and Stevens Ice Cream, next to the payphones. Payphone numbers: (504) 387-9520, 3638, 9616, 9722, 9723, 9725.

Bloomington, MN

Mall of America, north side food court, across from Burger King and the bank of payphones that don't take incoming calls.

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Student Union building at Boise State University, near payphones. Payphone numbers: (208) 342-2422, 9559, 9700, 9706.

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Eastern Hills Mall (Chevrolet) by Lockers near food court.

Chattanooga

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Chesterfield, FL

Chesterfield Mall, near the food court. (813) 796-9708, 9707, 9708, 9813.

Cleveland

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The French Market in the Center by the arcade and payphones.

Dallas

Mama's Pizza, northeast corner of Campbell Rd. and Preston Rd. in North Dallas, first floor of the two story strip section, 7 pm.

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Danbury Fair Mall, off Exit 4 of I-84, in the food court. Payphones: (203) 748-8995.

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Louisville, KY

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Believe in Mall in Believe, in the non-smoking circle inside the mall in front of doors.

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Chomp Center, in the lobby, near the payphones, 133 E 33rd St., between Lexington & 3rd. Payphones: (212) 223-9011, 8927, 308-804, 6182.

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Cole Win of Sasse, a kiosk down from Rideau Street 7 pm.

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Lloyd Center Mall, second level at the food court.

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South Hills Mall, off Route 9. By the payphones in front of Radio Shack, next to the food court.

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Cedrine Valley Mall, food court.

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Marketplace Mall food court.

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Galleria, Highway 40 and Brentwood, lower level, food court area, by the theaters.

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The Capital City Office Company, 1427 L Street, on the corner of 15th & L streets in downtown Scarsdale. Payphones: (914) 442-9429.

San Francisco

4 Embarcadero Plaza (fossil). Payphones: (415) 398-9803, 9804, 9805, 9806.

Seattle

Washington State Convention Center, first floor. Payphones: (206) 229-9743, 9747.

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Perkins City Mall in the food court.

Europe & South America

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Troadero Shopping Center (near Piccadilly Circus) next to VR machines, 7 pm to 8 pm.

Munich, Germany

Heidelberghof (Central Station), first floor, by Burger King and the payphones. One stop on the Stamm from Heidekoenig-Heidekoenig (9) 6531-6532, 49-69-5555-41, 524, 543, 544, 545.

Osaka, Japan

Altoit Club in Beito, around 2nd Ave Street.

Stockholm, Sweden

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